ADLG – R Un-official army lists L'Art De La Guerre v4 Rules by Hervé Caille

Army Lists compiled by Simon LeRay-Meyer and Bruno Dejoux

April 2024



Title: The Siege of Presnitz, 1641

Artist: Peter Snayers

Source: https://commons.wikimedia.org/wiki/File:Pieter Snayers, Le si%C3%A8ge de Presnitz 1641.jpg

Key Eras

War	Years	Notes:
Italian Wars	1494 - 1559	
Wars of Religion	1562 - 1598	
30 Years War	1618 - 1648	
80 Years War	1568 - 1648	Dutch Wars of Independence
English Civil War	1642 - 1651	
9 Years War	1688 - 1697	
"Northern Wars"	1554 - 1679	Covers, Russo-Swedish War, Livonian war, Northern Seven Years War, Russo-Polish war, Second Northern War and Scanian War

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Italian Wars



Title: The anachronistic Siege for Battle of

Alesia

Artist: Melchior Feselen

Source: https://commons.wikimedia.org/wiki/File:Siege_of_Alesia.jpg

The Italian Wars began with the French kings' claims to Naples and Milan, against a backdrop of dreams of chivalry and crusading. From 1515 onwards, with the accession of Charles V, both King of Spain and Emperor, they became a confrontation between the two superpowers of the time, Valois France and Habsburg Spain.

Although encircled from the Pyrenees to Flanders by the immense possessions of the Habsburgs, and threatened intermittently by England, France had definite assets: the "interior lines", a strong central power and a professional army, supported by a large and prosperous population for the time and a nascent national feeling. On the other hand, the Emperor had to deal constantly with diverse and restive local powers. He soon had to deal with the Reformation, which divided the German states, and the Turkish threat in the East, with which the very Catholic King of France did not hesitate to ally himself.

Militarily, troop types, weapons and tactics remained close to those of the 15th century, but with signs of modern times: troops were largely professional and disciplined and the ability to manoeuvre and co-operate between arms improved; the importance of fire and light cavalry was realised; artillery slowly progressed and began to play a role on the battlefield. Many of the terms in modern military vocabulary were born at this time.

France, which had the largest army in Europe at the time, remained faithful for a long time to the gendarme/pikemen pairing based on the Swiss model. The gendarme remained the most powerful weapon on the battlefield and even the pikemen feared it and had to close ranks to resist it. He

charges "en haye", i.e. in a thin formation of one or two rows, with the lance lying down. His plate armour, which ideally protects the horse as well, benefits from the latest advances in metallurgy: it is more or less impervious to arrows, and even resists crossbow bolts and arquebus well, except at short range.

The Spaniards and Imperials adapted more quickly to the progress of firearms and the use of light cavalry. Based on the model of the Swiss and the landsknechts, "El Gran Capitan" developed the "columns" of pikemen, ronderelos and harquebusiers, which evolved into the "tercios". They were imitated everywhere, but their high level of training gave them the upper hand on the battlefield for a long time.

The professionalism of the armies did not diminish the ferocity of the fighting. The Swiss are known for their brutality, especially against the landsknechts, whom they see as vile imitators and take no prisoners. The landsknechts pursued with vindictiveness those among them who served against the Emperor, to whom they had sworn loyalty. All the troops, often poorly paid and poorly supplied, subjected to very harsh material conditions, often paid for themselves on the regions they crossed, whether friendly or enemy. Italy was devastated.

The period is rich in remarkable characters and historical "totems": "la Furia Francese", "El Gran Capitan", Bayard "le chevalier sans peur et sans reproche", the evidence of Monsieur de La Pallice, Georg von Frunsberg "le Père des landsknechts", "Marignan 1515" and the "Tout est perdu sauf l'honneur" (All is lost but honour) of François I...

1. Kingdom of Naples

1495-1518 Plain, Mountain Command +6 Strategist: Gonzalo Fernandez of Cordoba 1495-1507

Spain was drawn into the Italian Wars because of Naples, which was then Aragonese. The army of Naples had a high proportion of troops adapted to the terrain: jinets, rodorelos equipped with a buffalo point, a rondache and a rapier. They could not cope well with the head-on clash with the powerful French formations and Viceroy Gonzalo of Cordoba implemented the reform that gave rise to the Tercios. The Spaniards understood the potential of harquebusiers and fortifications, as shown by the victory of Cerignola in 1503.

Troop Type	Pts	Units
Spanish Gente d'Armas *		
Gendarme elite	13	1-4
Add impact (max 2)	+2	
Jinetes		
Light cavalry javelin	6	4-8
Roderelos		
Medium swordsmen	10	1-4
Aragon Shooters		
Light infantry arquebus	4	3-6
Crossbowmen	13	
Cannons		
Light artillery	6	0-4
Medium artillery	10	0-2
Ditches & fortifications		
Fortifications	1	0-6
From 1503		
Italian Elmeti*		
Gendarme impact	13	1-3
Italian Cavalleria Leggiera		
Heavy cavalry impact	10	0-2
Italian Arquebusiers		
Medium cavalry carbine	9	1-3
Italian Foot Arquebusiers		
Arquebusier mediocre	7	0-4
Upgrade to ordinary	+3	
Italian Skirmishers		
Light infantry arquebus	4	0-4
Spanish Pikemen		
Heavy spearmen mediocre	10	0-2
From 1508		
Replace Spanish Pikemen		
Keil	17	0-4
Add armour	+3	
From 1512		
Carretta of War		

War wagon crossbow 12	2-6
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Notes:

 Papal States allies (List #5 Italian City States) in 1512.

2. Imperial Spanish

1519 to 1558 AD Plain, Mountain, Forest if France Command +6 Strategists: Francesco Francisco d'Avalos (1513-1525 AD)

This period begins with the accession of Charles V as King of Spain and Emperor and ends with the end of the Italian Wars. The main enemy was France, but the Imperials also had to fight against the Turks and the Protestant German princes. In 1534, the "Colunelas" became "Tercios", mixed units of pikemen and gunners that were copied by other European armies. Sword and Buckler units, or Rodeleros are part of Colunela formation. The Spanish infantry dominated Europe for a century.

Troop Type Pts Units Spanish Gente d'Armas* Gendarme elite 13 1-2 Italian Men at Arms* 13 Gendarme impact 0-2Burgundian Gendarmes* Gendarme impact 13 0-2 German Men at Arms Heavy cavalry impact 10 1-3 Heavy armoured cavalry impact 12 *Iinetes* Light cavalry javelin 6 2-6 Italian Arquebuseiers Light cavalry carbine 6 1-2 Landsknechts Keil 17 1-2 Landsknechts Arquebusiers Light infantry arquebus 0-2 4 **Detached Spanish Musketeers** Light infantry musket elite 5 0-1 Arquebusier Companies Arquebusier 10 0-3 Upgrade to elite (max 1) +3 Italian Foot Levv 3 0-2 Artillery Medium artillery 10 1-3 Heavy artillery 10 Before 1534 Spanish Colunela*

Colunela	17	2-4
Add keil swordsmen	+2	
From 1535		
Replace German Men at Arms		
Heavy cavalry caracole	11	all
Heavy armoured cavalry		
caracole	13	
Spanish Tercio*		
Tercio arquebus	20	2-4

- Venetian allies (List #6 Italian Wars Venetian).
- German allies (List #8 German City States).
- English allies (List #10 Tudor English).

3. French Valois

1494 - 1559 Plain, Forest Command +3

The French gendarmes are considered the best shock cavalry of the time. The mounted "archers" had evolved into light horsemen, wearing a three-quarter breastplate, armed with a lighter lance and deployed independently or in support of the gendarmes. The French infantry remained mediocre and the use of mercenaries was constant. The artillery was the best at the time. Until the disaster of Pavia, the Kings of France did not hesitate to fight at the head of their troops to galvanise them.

The French Valois list covers the French armies operating in France.

Troop Type	Pts	Units
Ordonnance Gendarmes*		
Gendarme impact	13	2-6
Upgrade to elite (max 3)	+2	
Ordonnance Archers		
Heavy cavalry impact	10	2-6
Mounted Crossbow		
Light cavalry crossbow	6	1-2
Franc Archers		
Bowmen	13	0-2
Old bands of Picardy and		
Piedmont		
Keil mediocre	14	0-2
Gascons and Adventurers		
Light infantry crossbow	4	1-3
Crossbowmen	13	
Artillery		
Light artillery	6	0-1
Medium artillery	10	1-3

Heavy artillery	10	
From 1512		
Landsknecht*		
Keil	17	1-4
After 1535		
Upgrade old bands of Picardy		
and Piedmont		
Colunela mediocre	14	all
From 1543		
Dragoons		
Dragoon arquebus	5	0-2
From 1554		
Mercenary Reiters		
Heavy cavalry caracole	11	0-3
I I a a sur a sur a sur a di a a sur a lun a		
Heavy armoured cavalry		

4. Italian Wars French

1494 - 1559 Plain, Forest Command +4 Strategists: Gaston of Foix-Nemours (1509 to 1512AD)

Covers the French armies in Italy during the Italian Wars.

Pts	Units
13	2-6
+2	
10	2-6
6	1-2
10	0-1
14	0-2
4	1-3
13	
6	0-1
10	1-3
10	
13	0-1
6	0-1
9	
6	0-1
	13 +2 10 6 10 14 4 13 6 10 10

Light infantry arquebus	4	1-4
Arquebusier mediocre	7	
Before 1512		
Swiss Keil* See Note		
Keil headstrong elite	20	1-2
Add keil swordsmen	+2	
Swiss Skirmishers		
Light infantry arquebus	4	2-4
From 1512		
Landsknecht*		
Keil	17	1-4
Add armour	+3	
Add keil swordsmen	+2	
From 1522		
Swiss Keil* See Note		
Keil headstrong elite	20	1-2
Add keil swordsmen	+2	
Swiss Skirmishers		
Light infantry arquebus	4	2-4
Before 1535		
Old Bands of Picardy and		
Piedmont		
Colunela mediocre	14	0-3
From 1554		
Mercenary Reiters		
Heavy cavalry caracole	11	0-3
Heavy armoured cavalry		
caracole	13	
From 1543		
Dragoons		
Dragoon arquebus	5	0-2
Matage		

- Swiss contingent
 - must be in one body, commanded by an ally general.
 - o can have maximum of two non-Swiss units.
- Only one general can be included in a landsknecht unit.
- Swiss and Landsknechts must be in separate commands.
- Venetian allies (List #6 Italian Wars Venetian) from 1515 to 1522.

5. Italian City States

1494- 1559 Plain, Mountain Command +3

The Italian cities tried to preserve their independence as best they could, threatened by the great powers and their own rivalries. Florence remained faithful to the concept of the communal militia. Pisa was under

Florentine influence and Siena under French influence. Venice and the Pope play the seesaw between France and Spain, then the Empire. Venice uses Albanian and Greek stradiots, paid per enemy head brought back! A typical army is that of the League of Venice of 1496, a grouping of Condottieri who tried in vain to stop the French at Fornovo. The army must be of only one of the proposed options.

Troop Type	Pts	Units
Condottieri or Elmeti*		
Gendarme impact	13	2-6
Cavalleria Leggiera		
Heavy cavalry impact	10	0-4
Mounted Crossbowmen		
Light cavalry crossbow	6	1-4
Medium cavalry crossbow	9	
Mounted Arquebusiers		
Light cavalry carbine	6	0-1
Provisionnati		
Heavy swordsmen	13	0-2
Mercenary Sword and Buckler		
men		
Medium swordsmen	10	0-2
Landsknechts*		
Keil	17	0-2
Add armour	+3	
Add keil swordsmen	+2	
Arquebusiers		
Light infantry arquebus	4	0-6
Arquebusier	10	
Mercenary Crossbowmen		
Crossbowmen	13	0-2
Pioneers		
Levy	3	0-2
Ditch & Bank Fortifications		
Fortifications	1	0-6
Organ guns and Bombards		
Light artillery	6	1-2
Heavy artillery	10	
Duchy of Milan (1494-1500)	ı	ı
Famiglia Ducale*		
Gendarme impact elite	15	0-1
Republic of Florence (1494-153	0)	I
Militia		
Keil mediocre	14	2-4
Papal States (1494-1522)	I	I
Romagnola Pikemen	4.5	1.0
Keil	17	1-2
Add armour	+3	
Add keil swordsmen	+2	
Republic of Siena from 1552	1	
Landsknecht pikemen	1.7	
Keil	17	2-3
Add armour	+3	

	Add keil swordsmen	+2	
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- The Army must be one of the proposed options:
 - o Duchy of Milan.
 - Republic of Siena.
 - o Republic of Florence.
 - o Papal States.
- Papal States Kingdom of Naples allies (List #1 Kingdom of Naples).

6. Italian Wars Venetian

1494 - 1559 Plain, Forest Command +3

Command +3	Dr.	TT
Troop Type	Pts	Units
Elmeti*		
Gendarme impact	13	1-4
Stradiots		
Light cavalry impact	6	1-4
Medium cavalry impact	8	
Turks		
Light cavalry bow elite	7	0-1
Mounted Crossbowmen		
Light cavalry crossbow	6	0-1
Medium cavalry crossbow	9	
Landsknechts or other		
mercenary pikemen		
Keil	17	1-3
Add armour	+3	
Add keil swordsmen	+2	
Mercenary Missilemen		
Light infantry arquebus	4	1-6
Arquebusier	10	
Mounted Arquebusiers		
Light cavalry carbine	6	0-3
Militia Foot		
Light infantry arquebus	4	0-3
Arquebusier mediocre	7	
Militia Pioneers		
Levy	3	0-2
Ditch & Bank Fortifications		
Fortifications	1	0-6
Artillery		
Light artillery	6	
Medium artillery	10	1-3
Heavy artillery mediocre	8	

7. Maximillian Imperial German

1494 - 1519 Plain, Mountain, Forest Command +3

Emperor Maximilian I of Habsburg opposes Louis XI over the division of the Burgundian

heritage. To compete with the Swiss, he entrusts Georg von Frundsberg with the creation of the national infantry of the landsknechts. The pay was good compared to the low average income of the peasant population and attracted volunteers. They also served as mercenaries throughout Europe. They are subject to very strict regulations and are kept up in their hatred of the Swiss. The German cavalry, on the other hand, did not shine on the battlefield. The petronel, or poitrinal, a short, large-calibre arquebus, takes its name from "petra" (stone).

Troop Type	Pts	Units
Gendarmes*		
Gendarme impact	13	1-3
Upgrade to elite (max 2)	+2	
German Men at Arms		
Heavy cavalry	9	1-4
Add impact	+1	
Mounted Crossbowmen		
Heavy cavalry crossbow	11	0-1
Downgrade to mediocre	-2	
Landsknecht		
Keil	17	2-6
Upgrade to elite (max 2)	+3	
Add armour	+3	
Add keil swordsmen	+2	
Landsknecht Shooters		
Light infantry arquebus	4	1-4
Arquebusier	10	
City Militia		
Keil mediocre	14	0-3
Heavy spearmen	13	
Early Reiters		
Heavy cavalry carbine	11	0-2
Heavy armoured cavalry		
carbine	13	
Downgrade to mediocre	-2	
Artillery		
Light artillery	6	0-2
Medium artillery	10	1-3
Heavy artillery mediocre	8	
Fortifications		
Fortifications	1	0-10
Before 1507		
Landsknecht Doppelsoldner		
Heavy swordsmen 2HW	15	0-2

Notes:

• English allies (List #10 Tudor English) before 1513.

8. German City States

1500 - 1558 Plain, Mountain, Forest Command +2

Within the Holy Roman Empire the principalities enjoyed almost complete freedom. The Protestants formed the League of Smalkalde and were defeated by an imperial army at Mühlberg in 1547. The German gendarmes soon adopted the half armour and the pistol; fighting in deep formation, they became the reiters who specialised in the caracole. This list covers the army of the Swabian League during the

Bauernkrieg.

Bauernkrieg.		
Troop Type	Pts	Units
Gendarmes*		
Gendarme impact	13	1-2
Upgrade to elite	+2	
Men at Arms*		
Heavy armoured cavalry		
impact	12	2-4
Poorly Equipped Men at Arms		
Heavy cavalry impact	10	2-4
Landsknecht*		
Keil	17	2-6
Add keil swordsmen	+2	
Add armour	+3	
Upgrade to elite	+3	
Landsknecht Arquebus		
Light infantry arquebus	4	0-3
Arquebusier	10	
City Militia		
Light infantry crossbow	4	0-3
Crossbowmen	13	
Militia		
Keil mediocre	16	0-1
Mounted Crossbowmen		
Heavy cavalry crossbow	11	0-1
Reiters		
Heavy cavalry carbine	11	0-3
Downgrade to mediocre	-2	
Gunss & Bombards		
Light artillery	6	0-1
Heavy artillery mediocre	8	1-3
From 1543		
Early Kurassiers		
Heavy armoured cavalry		
caracole	13	0-3
Musketeers		
Musketeer	11	0-1
Cannons		
Medium artillery	10	0-2

Notes:

- You must have equal amount of poorly equipment men at arms as men at arms.
- German allies (List #8 German City States).

9. Swiss Cantons

1500 - 1515 Forest, Mountain Command 4+

The Swiss are at the height of their reputation. The Swiss tactics remained a rapid approach in three compact columns as in the Burgundian wars. Faced with armies that were better equipped with firearms and used entrenchments, their star faded somewhat. Moreover, as mercenaries, they are difficult to control, especially if their pay is late!

control, especially if their pay is late:			
Troop Type	Pts	Units	
Keils*			
Keil headstrong elite	20	3-7	
Add keil swordsmen	+2		
Halberdiers			
Heavy swordsmen polearm			
elite	18	0-3	
Arquebusiers			
Light infantry arquebus	4	2-6	
Crossbowmen			
Light infantry crossbow	4	0-2	
Mounted Crossbowmen			
Light cavalry crossbow	6	0-2	
Mounted Arquebuisers			
Light cavalry carbine	6	0-2	
Captured Artillery			
Light artillery	6	0-1	
From 1513 to 1515 Milanese ar	ıd Pap	al ally	
Milanese & Papal Elmeti			
Gendarme impact	13	0-2	
Milanese & Papal			
Crossbowmen			
Light cavalry bow	6	0-2	
Medium cavalry bow	9		

Notes:

Milanese & Papal units must be in one command.

Wars of Religion



Title: Battle of Moncontour 1569 **Credit:** Musee de l'Armee

Source: https://commons.wikimedia.org/wiki/File:Battle_of_Moncontour_1569.jpg

The Reformation took hold in the Habsburg Empire, largely taking advantage of the fact that the Emperor already had his hands full with the French and the Turks. However, the Emperor seized the opportunity of a dynastic discord in Saxony to defeat the Protestant Smalkalde League at Mühlberg in 1547. The subsequent Peace of Augsburg lasted until the Thirty Years' War.

In France, the conflict broke out in 1562, with the massacre of 74 Protestants at Wassy ordered by François de Guise. The civil war was soon accompanied by foreign intervention, with England and the Netherlands supporting the Protestants and Spain the Catholic League. The monarchy wavered between the two parties as best it could. Massacres, assassinations and wars followed one another until the arrival on the throne of Henry of Navarre in 1589 ("Paris is worth a mass!") and the Edict of Nantes in 1598. France's enemy then became the Habsburg Empire again, and for a long time...

Militarily, the period saw the continued decline of the classical, spear-charging gendarmerie and the rise of firearms, arquebus, musket and pistol. Cavalry, still the weapon of decision, manoeuvred around static blocks of pikemen/shooters and infantry were given up for lost if their cavalry were defeated. The emphasis is on joint support, with corps combining blocks of infantry and cavalry units intermingled. In France, the Protestants were more innovative and better commanded than the Catholics.

For the armament of cavalry, a controversy opposes the supporters of the traditional lance and those of the pistol. In individual combat, the lancer is given the upper hand, but lancers generally charge "en haye", i.e. deployed in a thin line, at a gallop in the last few metres, whereas pistoliers fight at a trot, in a deep formation and in close ranks, which allows them to absorb the shock of the lancers and to take the upper hand when the latter have exhausted their initial impact. The lance, to be effective, requires extensive training and high quality, and expensive horses. It loses ground quickly to the pistol. The pistol is easy to use and is satisfied with an ordinary horse, its effect does not depend on the violence of the impact. Two ways of using the pistol exist: the caracole, a compact mass of horsemen taking turns to unload their pistols into enemy lines and then return to the rear to reload and start again, in the hope of creating a breach; or a more determined charge, firing the pistol just before contact and then fighting with the sword.

At this time, the concept of the dragoon was also born, a mounted harquebusier who was invaluable for hand-to-hand combat and for seizing key elements of the terrain.

10. Tudor English

1500 - 1558 Plain, Forest Command +4

While the longbow disappeared rapidly on the continent, a victim of the development of flat armour and its difficulty of use, it remained the main infantry weapon in England. It still proved effective against the masses of unarmoured Scottish pikemen, so that the use of the pike and harquebus developed more slowly than elsewhere. During this period, from the reign of Henry VIII to that of Mary Tudor, the main adversaries were the Scots and the French. Alliances with the Imperials did not materialise on the ground.

did not materialise on the ground.			
Troop Type	Pts	Units	
Kings Spears*			
Gendarme impact	13	0-1	
English Men at Arms*			
Gendarme impact	13	0-4	
Demi-Lancers*			
Heavy cavalry impact	10	1-3	
Heavy armoured cavalry			
impact	12		
Border Horse			
Light cavalry javelin	6	2-6	
Longbowmen			
Longbow	14	2-6	
Medium swordsmen			
longbow	16		
Add stakes	+2		
Billmen			
Heavy swordsmen polearm	15	1-6	
Add armour	+3	0-2	
"Landschknects"			
Keil	17	0-1	
"Landschknect Skirmishers"			
Light infantry arquebus	4	0-2	
Arquebusier	10	0-1	
German Heavy cavalry			
Heavy cavalry impact	10	0-2	
Italian Light infantry			
Light infantry arquebus	4	0-1	
Militia Billmen			
Heavy swordsmen polearm			
mediocre	12	0-1	
Militia Bowmen			
Bowmen mediocre	10	0-2	
Cannons with Organs and			
Bombards			
Light artillery	6	0-4	
Heavy artillery mediocre	8	0-2	
Pallisades & Ditches			
1	•		

Fortified camp	6	0-1
From 1544		
Reiters		
Heavy armoured cavalry		
caracole	13	0-2
Italian Arquebusiers		
Light cavalry carbine	6	0-1
Pikemen		
Keil mediocre	14	1-3
Longbowmen		
Longbow	14	1-3
Medium swordsmen		
longbow	16	
Add stakes	+2	0-6

Notes:

- German allies (List #7 Maximillian Imperial German).
- Spanish allies (List #2 Imperial Spanish).

11. Elizabethan English

1559 - 1603 Plain, Forest Command +3

The reign of Elizabeth I is an era of stability and development of English power. English armies fight in support of the Protestants in Scotland, France and Ireland. The main opponent is Spain, the champion of Catholicism, without a pitched battle. But Elizabeth was more interested in developing trade and conquering the seas than in military glory and was reluctant to sign alliances that might lead to too much land engagement, as the Dutch or Ivan the Terrible proposed. Firearms slowly replaced spears and longbows. The infantry is equally divided

between harquebuses, longbows and pikes. Units Troop Type Pts Gentlemen Pensioners before 1575* Gendarme impact elite 15 0 - 1Demi-Lancers* Heavy cavalry impact 10 1-4 Border Horse Light cavalry javelin 6 2-6 Medium cavalry 7 Pikemen Keil mediocre 14 2-6 Billmen Heavy swordsmen polearm mediocre 12 2-6 Arquebusiers 7 Arquebusier mediocre 2-8

Field Cannons		
Medium artillery	10	0-2
Heavy artillery	10	0-1
Before 1575		
Longbowmen		
Longbow	14	2-6
Medium swordsmen		
longbow	16	
From 1575		
Reiters		
Light cavalry carbine	6	1-4
Medium cavalry carbine	9	
Musketeers		
Arquebusier	10	2-4
Longbowmen		

12. Scottish

1500 - 1602 Plain, Mountain, Forest Command +3

The opponent remained England and the main ally France, whose support was rather symbolic, given the geographical constraints. The Scots relied on pikes, going so far as to have their cavalry dismantled: the nobility formed armoured front ranks for the pikemen, hence the armour option. The opposition with England temporarily ended when James VI of Scotland ascended the English throne.

Troop Type Pts Units Lowland Infantry Keil mediocre 14 3-8 Armoured Guard* Keil 17 0-2 Border Horse* Light cavalry javelin 6 0-4 Medium cavalry impact 8 Border Skirmishers Light cavalry crossbow 0-2 6 Light cavalry carbine mediocre 5 Highlanders* Medium swordsmen headstrong impact ½ bow 14 0 - 3Scottish Arquebusiers Arquebusier 10 0-3 Cannons Heavy artillery mediocre 1-2 Only in 1513 (Battle of Flodden) French Gendarmes Gendarme impact elite 15 0 - 1French Infantry Keil mediocre 14 0-2

French Shooters		
Light infantry arquebus	4	0-2
Light Cannons		
Light artillery	6	0-1

Notes:

• French allies (List #4 Italian Wars French) from 1523 to 1560.

13. Early Low Countries Spanish

1558 - 1602 Plain

Command +6

Strategist: Alexander Farnese (1577-1592)

The main Spanish force is now based in Flanders. It fights against the Dutch rebels and the French. This was the golden age of Spanish military power and the tercios ruled the battlefields until the defeat at Rocroi in 1643. The "Spanish" troops were recruited in all the territories controlled by the Habsburgs, Spain, but also Flanders, Wallonia, Germany and Italy. The ordinary option for normally elite tercios allows a distinction between 'old Spaniards' and less experienced or less motivated formations. A classic formation is three tercios arranged in a triangle, pointing towards the enemy. The gendarmes were gradually replaced by lighter horsemen. Spanish rule in the Netherlands is associated with Viceroy Fernando Alvarez de Toledo, the ruthless Duke of Alba who suppressed the

Dutch revolt.

Pts	Units
13	2-4
+2	
10	2-6
6	
9	2-6
4	0-4
10	
5	0-1
23	2-6
-3	
17	1-4
+2	
	13 +2 10 6 9 4 10 5 23 -3

Medium artillery	10	1-2
Heavy artillery	10	
Breastworks and Redoubts		
Fortifications	1	0-12
From 1568		
Reiters		
Heavy armoured cavalry		
caracole	13	0-4
Before 1573		
Jinetes		
Light cavalry javelin	6	0-4
From 1578		
Huerreuelos		
Heavy armoured cavalry		
caracole	13	0-4
Replace Tercios with Later		
Tercios		
Later Tercio arquebus elite	22	0-6
Downgrade to ordinary	-3	0-4
Add musket	+1	0-4
From 1589 – 1592		
French Catholic Gendarmes*		
Heavy armoured cavalry		
impact	12	0-2
French Catholic Pistoliers*		
Heavy cavalry pistol	10	0-2
Catholic French Infantry		
Colunela mediocre	14	0-2
Papal Swiss		
Colunela	17	0-1
Upgrade to elite	+3	

14. French Catholic

1562 - 1598 Plain, Mountain, Forest Command +4

Having inherited the bulk of the ordonnance companies, the Catholics remained loyal to the lancers for a longer period, although they lamented a decline in their quality. Their 'haye' charge formation proved vulnerable to the deep formation of the pistoliers. The Swiss and Germans are the best infantry. The Argoulets, or Albanians, are now mounted harquebusiers. The list covers the royal armies and those of the Catholic League until 1589, then those of the last Ligueurs who do not admit the access to the throne of Henri IV. The League was supported by Spain, the Huguenots by the Netherlands and England. Internal struggles between opposing denominations and foreign wars were intertwined, with the monarchy navigating its way through this confusing situation.

Troop Type	Pts	Units
Gendarmes*	1 13	Offits
Gendarme impact	13	2-6
Upgrade to elite (max 1)	+2	0-1
Archers and chevaux leger	1.2	0-1
Heavy cavalry impact	10	1-4
Reiters	10	1-4
Heavy armoured cavalry		
caracole	13	1-4
Argoulets	13	1-1
Light cavalry carbine	6	0-2
Royal Swiss*	0	0-2
Keil headstrong elite	20	1-3
Add keil swordsmen	+2	1-3
Swiss Skirmishers	'-	
Light infantry arquebus	4	0-1
French Foot	4	0-1
Colunela mediocre	14	1-2
Spanish or Wallon Infantry	14	1-2
Tercio arquebus	20	0-1
Enfants Perdu	20	0-1
Light infantry arquebus	4	1-3
Italian Infantry	4	1-3
Arquebusier	10	0-3
Downgrade to mediocre	-3	0-3
Artillery	-3	
Light artillery	6	0-1
Downgrade to mediocre	-2	0-1
Medium artillery	10	
Armed Friars	10	
Levy headstrong	3	0-4
From 1589		U- 1
Spanish Walloon Herguletiers		
(all identical)		
Light cavalry carbine	6	0-2
Medium cavalry carbine	9	0-2
Walloon Lancers		
Heavy cavalry impact	10	0-4
Lansquenets	10	0-1
Keil	17	0-3
Add keil swordsmen	+2	0-3
Lansquenet Arquebus	· -	
Light infantry arquebus	4	0-2
Libit illulity alquebus	1	0-2

Notes:

• Swiss and Landsknechts must be in separate commands.

15. French Hugenot

1562 - 1598

Plain, Mountain, Forest

Command +5

Strategist: Henry de Navarre (1580-1598)

The Huguenots did not have the bulk of the ordonnance companies and used mercenaries,

often German landsknechts and reiters. They innovated and their cavalry had the upper hand over the opposing cavalry. The cuirassiers charged at a trot in deep formation armed with the pistol, which eventually supplanted the lance. For the infantry, the Huguenots relied more on the arquebus than on the pike and the arquebusiers were used to support the cavalry. From 1589, the list covers the royal army of Henri de Navarre, who became Henri IV at the price of his conversion to Catholicism.

Troop Type	Pts	Units
Reiters	1 0	OTHES
Heavy cavalry caracole	11	1-5
Heavy armoured cavalry		
caracole	13	
Arquebusiers on nags		
Dragoon arquebus	5	0-2
Argoulets		
Light cavalry carbine	6	0-1
Enfants Perdu		
Light infantry arquebus	4	0-3
Landsknechts		
Keil	17	1-4
Colunela	17	
Arquebusiers		
Arquebusier	10	1-5
Downgrade to mediocre	-3	
Levy		
Levy	3	0-2
Field Cannons		
Light artillery mediocre	4	0-1
Medium artillery	10	0-2
Trenches		
Fortifications	1	0-6
Before 1577		
Gendarmes*		
Gendarme impact	13	2-4
Upgrade to elite (max 2)	+2	
From 1577		
Cuirassiers*		
Heavy armoured cavalry		
pistol	12	1-4
Upgrade to elite (max 2)	+2	
From 1589		
Royal Swiss*		
Keil headstrong elite	20	1-3
Add keil swordsmen	+2	

Notes:

- Sub generals must be unreliable.
- Swiss contingent
 - o Must be in one command
 - Can have maximum of two non-Swiss units

- English allies (List #11 Elizabethan English).
- Dutch allies (List #18 Dutch Rebellion) from 1589.
- Swiss and Landsknechts must be in separate commands.

16. Irish

1494-1601 Plain, Forest Command +3

The Pale is under the direct control of the English crown, but the rest of Ireland is held by rebellious lords. Religious conflicts aggravate the situation. The infantry was made up of peasant Kerns and mercenaries: Scottish Galloglaichs, Irish Bonnachts, "Redshanks" ("red legs") from the Islands, so called because of their bare legs! Irish armies quickly developed the use of firearms and exploited guerrilla tactics. During the Nine Years' War, the Earl of Tyrone, a Catholic in revolt supported by the Pope, converted his Galloglaichs into pikemen and his Kerns into gunmen. He defeated the English at Yellow Ford in 1598, but was defeated at Kinsale in 1601, without succeeding in joining up with a disembarked Spanish corps. He died in exile

in Rome after trying to return to	Irelai	nd.
Troop Type	Pts	Units
Men at Armes*		
Gendarme impact elite	15	0-1
Irish Riders		
Light cavalry javelin	6	2-4
Medium cavalry impact	8	0-2
Light Barrel Artillery		
Light artillery	6	0-1
Ditches		
Fortifications	1	0-6
Before 1594		
Galloglaich		
Medium swordsmen 2HW	12	2-4
Upgrade to elite (max 2)	+3	
Bonnachts		
Medium swordsmen	11	2-6
Kerns		
Light infantry bow	4	
Medium swordsmen		3-6
mediocre	7	
Anglo-Irish Option		
Men at Arms of Pale*		
Gendarme impact	13	0-3
Longbowmen of Pale		
Longbowmen		
Before 1560		

From 1560	14	2-4
		1-2
Pale Billmen		
Medium swordsmen 2HW	9	0-1
mediocre		
Arquebusiers of Pale		
Light infantry arquebus	4	1-2
New Scots Redshanks		
Keil	17	0-1
Arquebusier	10	0-2
Medium swordsmen 2HW	13	0-2
From 1594, Tyrone's Revolt		
Tyrone's "Cavaliers"*		
Heavy cavalry	8	0-1
Tyrone's Gallogliach		
Keil	17	1-2
Medium swordsmen 2HW		
elite	15	1-2
Tyrone's Bonnachts		
Keil mediocre	14	1-3
Arquebusier	10	1-3
Tyrone's Kerns		
	1	4-8

- Pale or Tyrone's options cannot be chosen at the same time.
- Pale's Troops must be commanded by the C n C.
- Spanish allies (List #13 Early Low Countries Spanish) in 1601.

17. War of the Peasants

1524-1526 Plain, Mountain, Forest Command +2

In 1524, peasants in various parts of southern Germany protested against the lords' attempts to change the rules of feudal law for their benefit. The nobles in the Swabian League negotiated while they commissioned Nicholas Count Salm to raise an army. The most radical rebels seized Weinsberg Castle and massacred its occupants. The peasants put at their head more or less voluntary knights of fortune such as Götz von Berlichingen and Florian Gever, whose "Black Bands" will remain famous. Lüther, who hesitated for a moment, took the side of the lords. The army of the League of Swabia travelled in all directions and crushed the rebels, who were scattered and disunited. The peasants use the shoe as an emblem, in contrast to the knights' spurred boot.

	Troop Type	Pts	Units
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14	0-2
10	0-12
4	0-8
3	12-24
+0	0-12
8	0-4
1	0-8
4	0-3
	10 4 3 +0 8

Notes:

All sub generals must be unreliable.

18. Dutch Rebellion

1568-1648 Plain

Command +6

Strategist: Maurice of Nassau 1590-1648

The list covers the armies of the Dutch who revolted against Spain during the "Eighty Years' War" or "Revolt of the Beggars". William the Silent, Prince of Orange, leads the rebels. His son, Maurice of Nassau, innovates in tactics and standardises artillery units and calibres. The United Provinces gain their independence within the borders of the present-day Netherlands. The Dutch use mercenaries, whom they pay well, and foreign Protestant volunteers. The cavalry is offensive. The infantry evolves towards more mobility with a decrease in pikes in favour of muskets.

Troop Type	Pts	Units
Dutch Nobles (before 1592)*		
Gendarme impact elite	15	0-2
German Reiters		
Heavy armoured cavalry		
caracole	13	2-8
Carabineers		
Light cavalry carbine	6	1-4
Dutch Arquebusiers		
Arquebusier mediocre	7	0-4
Dutch Levy		
Levy	3	0-2
Artillery		
Medium artillery	10	0-2
Heavy artillery	10	
Ditches, levees & redoubts		

Г <u></u>	1	I
Fortifications	1	0-12
Before 1577		
Landsknechts		
Colunela	17	2-6
From 1577		
Dutch, English & Scottish		
demi-lancers*		
Heavy cavalry impact	10	2-4
Huguenot Volunteer Pistoliers		
Heavy armoured cavalry		
caracole	13	0-2
Dutch, English & Walloon		
infantry		
Later Tercio arquebus	19	1-6
From 1592		
Replace Demi-Lancers		
Cuirassiers*		
Heavy cavalry caracole	11	all
From 1590 - 1610		
Veteran Infantry Regiments		
Later Tercio arquebus elite	22	0-1
From 1606		
Dragoons		
Dragoon arquebus	5	0-2
From 1622		·
Upgrade Dutch, English &		
Walloon infantry		

Later Tercio musket 20 0-6	Later Tercio musket	20	0-6
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Elizabethan allies (List #11 Elizabethan English) from 1585 to 1594.

The Thirty Years War



Title: Gustavus Adolphus of Sweden at the Battle of Breitenfeld

Artist: Johann Walter

Source: https://commons.wikimedia.org/wiki/File:Gustave_Adolphe_at_Breitenfeld-

Johann_Walter-f3706497.jpg

The war broke out in 1618 with the "defenestration of Prague" (the Emperor's representatives were expelled from the town hall through the 1st floor window by angry Bohemians!) It crystallises many oppositions between religions, local particularisms, and imperial power. It ended with the treaties of Westphalia in 1648 and left Germany ruined and divided. It left lasting traces, such as the Czechs' distrust of the Germans and anti-French sentiment in Germany.

The first phase ended in 1625 with Tilly's defeat of Bohemia at the White Mountain in 1620, the occupation of the Palatinate by the Spaniards and the rout of Brunswick at Stadtlohn in 1623. The imperial victory was not final, as it worried the other European powers. France, England and the Netherlands subsidised Denmark's entry into the war, but the Danes were defeated by Tilly and Wallenstein and signed peace in 1629. France did not want an imperial triumph and pushed the Swedes into the war: Gustavus Adolphus, with a disciplined army and innovative tactics, defeated Tilly at Breitenfeld, before being killed at Lützen in 1632. The fanatical Swedes set Germany on fire, before being defeated at Nordlingen in 1634 by an imperial and Spanish army. This phase ended with the Treaty of Prague in 1635.

The peace in Germany was still not to France's liking and Richelieu, then Mazarin, directly engaged the French armies by declaring war on Spain. The Swedes took up arms again and battles were fought in Germany, Flanders, Artois, Catalonia, Italy... 1643 saw Condé's victory at Rocroi over the Spanish tercios, and Turenne distinguished himself on the Rhine, in Swabia and in Bavaria. A new victory by Condé at Lens in 1648 forced the Emperor to negotiate. The treaties of Westphalia put an end to the

war. France appeared to be the major beneficiary of the conflict, while Germany remained permanently divided.

In military terms, most of the armies initially raised in Central Europe were mercenaries, whose loyalty depended on regular pay, which was rarely assured. The Spanish, French and especially Swedish armies were more national and loyal to their sovereign: they were to be the model from then on. The Swedes introduced more offensive tactics and the slender order for the infantry, with half pikes, or no pikes at all, and a single musket discharge at close range before the shock. They will be copied by the French. Rocroi saw the collapse of the tercios, left isolated on the battlefield by the defeat of their cavalry and decimated by the French artillery. The pike lost ground to the increasingly effective firearms.

Cavalry tactics also evolved: the caracole, which was not very offensive, showed its limits and some riders found the way to the impetuous charge, abandoning the cumbersome and inefficient pistols for the sword. The caracole and the full charge coexisted for a long time before the final disappearance of the caracole in the 18th century. The charge at full gallop made it possible to limit the effect of the fire: it was theorised that if the gallop was taken from too far away, or if the riders were insufficiently trained, the formation would break up and the horses would be exhausted; if it was taken too close, the risk was to be pushed aside by a more impetuous enemy or to suffer too much fire

19. Danish

1588 - 1648 Plain, Forest Command +3

In an attempt to gain leadership over the German Protestant states, Christian IV, after the Kalmar War against Sweden from 1611 to 1613, engaged his country in the Thirty Years' War in 1625... to his misfortune as his armies were crushed. He became dependent on Sweden. He then moved closer to the Catholic states, causing the Tortenson War with Sweden in 1644-45. The country finally lost its status as a leading power in Europe. Christian IV tried to build up a national army, but he still relied heavily on mercenaries. Regiments were identified by colour of dress, companies by colour of breeches.

Troop Type	Pts	Units
Cuirassiers*		
Heavy armoured cavalry		
caracole	13	4-8
Upgrade to elite (max ½)	+2	
German Reiters		
Medium cavalry carbine	9	0-8
Arquebusiers		
Medium cavalry carbine	9	1-3
Heavy cavalry carbine	11	
Sailors		
Medium swordsmen impact	12	0-1
Field Artillery		
Medium artillery	10	1-2
Heavy artillery	10	0-1
Dragoons		
Dragoon musket	6	0-1
Entrenchments and Barricades		
Fortifications	1	0-6
Before 1629		
Infantry Regiments		
Later Tercio musket	20	2-6
From 1614		
Carabiners (all identical)		
Light cavalry carbine	6	1-3
Medium cavalry carbine	9	
From 1625		
Danish Guard		
Musketeer elite	14	0-1
Infantry Regiments		
Pike & Shot musket	16	2-7
From 1629		
Replace all Cuirassiers*		
Heavy Cav Pistol	10	
Upgrade to elite (max ½)	+2	All

Notes:

- Transylvanian allies (List #46 Romanian Principalities) in 1626.
- German Protestant allies (List #26 30 Years War German Protestant).
- Catholic German allies (List #28 Later 30 Years War German Catholic) in 1644.

20. Later Low Countries Spanish

1602 - 1659

Plain

Command +6

Strategist: Ambrogio Spionla 1603-1628

Strategist: Ambrogio Spionla 1 Troop Type	Pts	Units
Caballos Ligeros	1.0	_CTITES
Heavy cavalry impact	10	2-6
Herguletiers (all identical)	10	20
Light cavalry carbine	6	
Medium cavalry carbine	9	0-3
Tercios		0.0
Later Tercio arquebus elite	22	4-7
Downgrade to ordinary	-3	0-2
Add musket	+1	0-2
Artillery		\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
Medium artillery	10	1-3
Heavy artillery	10	
Breastworks and Redoubts		
Fortifications	1	0-12
Before 1630		-
Guardias Viejas		
Gendarme elite	13	1-2
From 1619		
Replace all Caballos Ligeros		
with Caballos Corazos		
Heavy armoured cavalry		
pistol	12	1-3
Heavy cavalry pistol	10	1-3
Upgrade to elite	+2	
From 1630		
Replace all Herguletiers with		
Dragoon		
Dragoon arquebus	5	0-3
Replace all Tercios		
Pike & Shot Musket	16	4-7
Tercio Viejos		
Pike & Shot musket elite	19	0-2
Foreign Regiments		
Pike & Shot musket	16	0-2

21. Early 17th Century French

1599 - 1623

Plain, Forest, Mountain

Command 3+

Troop Type	Pts	Units
Cuirassiers*		
Heavy armoured cavalry		
caracole	13	1-2
Upgrade to elite	+2	
Chevaux Legers		
Heavy cavalry caracole	11	1-3
Carabins		
Medium cavalry carbine	9	1-3
Forlorn Hope		
Light cavalry carbine	6	0-1
Dragoon arquebus	5	
Veteran Guard Infantry		
Pike & Shot arquebus elite	18	0-2
Guard and Petits Vieux		
Infantry		
Pike & Shot arquebus	15	2-7
French Militia		
Pike & Shot arquebus		
mediocre	12	0-4
Foreign Infantry Regiments		
Pike & Shot musket	16	0-3
Artillery		
Medium artillery	10	1-2
Heavy artillery	10	

22. 30 Years War French

1623 - 1648 Plain, Forest, Mountain Command +5

France was in turmoil when Louis XIII took power and was also fighting against Spain. The young king did not hesitate to enlist at the head of his cavalry, before his entourage dissuaded him. Richelieu engaged France in the Thirty Years' War. It was then once again a leading power. The gendarmes gave way to the pistoliers. The French cavalry adopted the Swedish tactics of "charge en sauvage". The infantry includes the three Guards, the "old corps" still heavy in pikemen, and the "new regiments" with more gunners and sometimes without pikemen. In contact with the Swedes, it adopted a slim formation and offensive tactics. The Bernardins are the troops of Bernard of Saxe-Weimar 'on loan' from Sweden.

Тгоор Туре	Pts	Units
Gendarmes of the Guard*		

Heavy cavalry pistol elite	12	0-1
Chevaux-Legers		
Medium cavalry pistol	8	2-8
Heavy cavalry pistol	10	
Carabins		
Medium cavalry carbine	9	0-3
Heavy cavalry carbine	11	
Forlorn Hope		
Light cavalry carbine	6	0-1
Dragoon arquebus	5	
Guard and Vieux Infantry		
Pike & Shot musket impact		
elite	21	0-2
Petits Vieux and New Infantry		
Pike & Shot musket impact	18	2-7
Newly Raised French Infantry		
and Militia		
Pike & Shot musket		
mediocre	13	0-6
Foreign Infantry Regiments		
Pike & Shot musket	16	0-2
Artillery		
Medium artillery	10	1-2
Heavy artillery	10	
Ditches and Barricades		
Fortifications	1	0-8
Before 1643		
3 pdr battalion gun		
Regimental artillery	4	0-1
From 1643		
Replace Artillery		
Light artillery	6	0-2
Replace all Chevaux-Legers and		
Gendarmes of the Guard		
Medium cavalry pistol	8	
Heavy cavalry pistol	10	2-8
Upgrade to elite (max 3)	+2	

Notes:

- 0-1 Regimental artillery per nonmediocre infantry.
- Swedish and Weimarian allies (List #25 Later 30 Years War Swedish and Weimarian).
- Dutch allies (List #18 Dutch Rebellion).

23. Early 30 Years War Swedish

1617 - 1630

Plain, Forest, Mountain

Command +5

Strategist: Gustavus Adolphus

Troop Type	Pts	Units
Swedish Latta Ryttare &		
veteran German Cavalry*		
Heavy cavalry caracole	11	1-6
Finnish Hakkapeliita		
Medium cavalry shock		
headstrong elite	11	0-1
Mercenary Karbinryttare		
Medium cavalry carbine	9	1-4
Artillery		
Medium artillery	10	1-3
Heavy artillery	10	
Dragoons		
Dragoon musket	6	0-2
German or Livonian		
Cuirassiers		
Heavy armoured cavalry		
pistol elite	14	0-1
Before 1622		
Swedish Finnish and		
Mercenary Infantry		
Later Tercio musket	20	1-6
Downgrade to mediocre	- 3	
From 1625		
Replace Swedish Latta Ryttare		
& veteran German Cavalry*		
Heavy cavalry pistol	10	0-4
Upgrade to elite (max 2)	+2	
Colour Regiments		
Pike & Shot salvo elite	22	0-2
Other Regiments		
Pike & Shot salvo	19	1-7
3 pdr battalion guns		
Regimental artillery	4	0-1
Commanded Shot		
Commanded Shot	3	0-2
Swedish Feathers		
Fortifications	1	0-12

Notes:

- 0-1 Regimental artillery per nonmediocre Salvo battle unit.
- 0-1 Commanded Shot per non-elite mounted, max 2 for army.

24. Swedish Gustavus Adolphus

1630 - 1634

Plain, Forest, Mountain

Command +5

Strategist: Gustavus Adolphus (up to

November 1632)

Gustavus Adolphus ascended the Swedish throne in 1611 at the age of 16. He undertook civil and military reforms and took his first steps against Poland from 1626 to 1629. He learnt lessons from this and applied them to his entry into the Thirty Years' War in 1630: he defeated the imperial armies but was killed at Lützen in 1632, charging alone in the fog! Gustavus Adolphus, making the most of the limitations of his troops (lack of horses suitable for harassment and pikemen), introduced very offensive tactics: the Finnish Hakkapelitta led galloping charges on sturdy little horses, firing their first pistol at 20 paces, the second at 5 paces, before drawing the sword; their name comes from a war cry (in essence, "get them in there!"). The infantry fired at close range before charging furiously and relied on the power of muskets and Regimental artillery (the 'leather' ones are made of copper wrapped in rope and leather). Gustavus Adolphus's innovations were to inspire the French when they entered the war.

Troop Type Pts Units Swedish Latta Ryttare & veteran German Cavalry* Heavy cavalry pistol 10 1-4 Finnish Hakkapeliita Medium cavalry shock headstrong elite 11 0-1 Mercenary Karbinryttare Medium cavalry carbine 9 1-4 Yellow & Veteran Colour Regiments Pike & Shot salvo elite 22 1-2 Other Regiments Pike & Shot salvo 19 1-7 Commanded Shot Commanded Shot 3 1-3 3 pdr battalion guns Regimental artillery 4 0-1 Artillery Medium artillery 10 1-3 Heavy artillery 10 Dragoons Dragoon musket 6 0-2 German or Livonian Cuirassiers Heavy armoured cavalry pistol elite 14 0-1 Mercenary Infantry Regiments Pike & Shot musket 16 0-2

Replace Swedish Latta Ryttare & veteran German Cavalry*		
Heavy cavalry pistol elite	12	0-4

- 0-1 Regimental artillery per nonmediocre Salvo battle units.
- 0-1 Commanded Shot per non-elite mounted, minimum 1, max 3 per army.

25. Later 30 Years War Swedish and Weimarian

1634 - 1648 Plain, Forest, Mountain Command +3

Тгоор Туре	Pts	Units
Swedish and German "Demi-		
Cuirassiers"*		
Medium cavalry pistol	8	2-8
Upgrade to elite (max 4)	+2	
Dragoons		
Dragoon musket	6	1-2
German or Swedish Foot		
Pike & Shot musket	16	2-7
Downgrade to mediocre	-3	0-3
Upgrade to elite	+3	0-2
German or Swedish Musket		
Musketeer	11	0-3
3 pdr battalion guns		
Regimental artillery	4	0-1
Artillery		
Light artillery	6	1-2
Medium artillery	10	
Commanded Shot		
Commanded Shot	3	0-4
Mercenary Bandellier Reiter		
Medium cavalry carbine	9	0-4
Downgrade to mediocre	-2	
Only Weimarians From 1637		
Foot		
Pike & Shot musket impact	18	0-4

Notes:

- 0-1 Regimental artillery per nonmediocre infantry.
- 0-1 Commanded Shot per non-elite mounted, max 4 for army..

26. 30 Years War German Protestant

1609 - 1648 Plain, Forest, Mountain Command +4

The list covers the armies of the Protestant states of Germany: Bohemia, Saxony, Baden, Hesse-Cassel. There are variations between states, but the complexity of operations makes it legitimate to use them simultaneously, unless otherwise indicated in the list. The Protestant cavalry charged on the Dutch model. The most famous warlord was Ernst Mansfeld, a Catholic, but at odds with the Empire because of a succession dispute. History will give his troops an unenviable reputation for ferocity. The German Protestants were less successful overall than the Imperials and were only saved from defeat

by successive foreign interventions.		
Troop Type	Pts	Units
Kurassier*		
Heavy armoured cavalry		
caracole	13	1-4
Upgrade to elite (max 2)	+2	
Bandellier Reiter		
Medium cavalry carbine	9	
Heavy cavalry carbine	11	2-8
Downgrade to mediocre	-2	
Foot Regiments		
Pike & Shot musket	16	3-6
Downgrade to mediocre	-3	
Ill equipped Foot		
Pike & Shot arquebus	15	0-3
Dragoons		
Dragoon musket	6	0-2
Musket only infantry		
Musketeer	11	0-3
Dutch Infantry		
Pike & Shot musket	16	0-4
Downgrade to mediocre	- 3	
Embittered Peasants		
Levy headstrong	3	0-2
Artillery		
Medium artillery	10	0-2
Heavy artillery	10	0-1
Barrikaden		
Fortifications	1	0-8
Before 1622		
Light Horse		
Light cavalry carbine	6	0-3
Before 1626		
Replace Foot Regiments		
Later Tercio musket	20	3-11

Notes:

Transylvanian allies (List #46 Romanian Principalities).

27. Early 30 Years War German Catholic

1618 - 1632

Plain, Forest, Mountain

Command +6

Strategist: Tilly 1620-1632, Wallenstein 1623-

1632

The list covers the imperial armies and those of the Bavarian Catholic League. They had good cavalry, shock cavalry with the cuirassiers, light cavalry with the Croats and the Hungarian hussars. The pistol has replaced the lance. Three-quarter armour was gradually replaced by corselets. The carabiniers were eventually rearmed with pistols and cuirassés to encourage them to fight in close quarters. Raimundo Monteccuccoli, a renowned theorist and future opponent of Turenne, served in these armies.

Troop Type	Pts	Units
Cuirassier*		
Heavy armoured cavalry		
caracole	13	2-8
Upgrade to elite (max 3)	+2	
Bandellier Reiter		
Medium cavalry carbine	9	1-5
Heavy cavalry carbine	11	
Veteran Inf		
Later Tercio musket elite	23	0-3
Infantry Regiments		
Tercio musket	21	1-6
Later Tercio musket	20	
Militia Regiments		
Tercio musket mediocre	18	0-4
Crabaten & Kossaken		
Light cavalry carbine	6	0-3
Schutzenkompanier		
Light infantry musket elite	5	0-1
Musketenkompanien		
Musketeer	11	0-1
Dragoon		
Dragoon musket	6	0-2
Field and siege cannons		
Medium artillery	10	1-4
Heavy artillery	10	0-1
Barrikaden		
Fortifications	1	0-6
Levy		
Levy	3	0-2
Only Tilly From 1622 - 1631		
Tilly's Veterans		
Tercio musket elite	24	0-2
From 1628		

Heavy cavalry pistol	10	2-8
Upgrade to elite (max 3)	+2	

28. Later 30 Years War German Catholic

1632 - 1648

Plain, Forest, Mountain

Command +4

Strategist: Wallenstein 1632-1634

Troop Type	Pts	Units
Cuirassiers*	1 13	Offits
	10	2-8
Heavy cavalry pistol Upgrade to elite (max 4)	+2	2-0
Bandellier Reiter	72	
		1 1
Medium cavalry carbine	9	1-4
Heavy cavalry carbine	11	
Downgrade to mediocre	-2	
Dragoner		2.0
Dragoon musket	6	2-3
Veteran Infantry Regiments	4.0	
Pike & Shot musket elite	19	0-2
Infantry Regiments		
Pike & Shot musket	16	3-7
3 pdr battalion guns		
Regimental artillery	4	0-1
Poor Quality Infantry		
Regiments		
Pike & Shot musket		
mediocre	13	0-4
Crabaten & Kossaken		
Light cavalry carbine	6	0-4
Schutzenkompanien		
Light infantry musket elite	5	0-1
Command Shot		
Commanded shot	3	0-2
Artillery		
Light artillery	6	1-3
Medium artillery	10	
Heavy artillery		
Heavy artillery	10	0-1
Barrikaden		
Fortifications	1	0-6
Levy		
Levy	3	0-2

Notes:

- 0-1 Regimental artillery per nonmediocre infantry.
- 0-1 Commanded Shot per non-elite mounted, max 2 for army.

Wars of the Three Kingdoms



Title: Marston Moor **Artist:** John Baker

Religious, political and national struggles intertwine in this troubled period for England, Scotland and Ireland, ruled by the same king. Charles I reigned from 1625 and opposed Parliament. In 1638, the Scottish Presbyterians rose up against an attempt to introduce the Anglican Church and formed the Covenant, triggering the Bishops' War. The King summoned Parliament to secure funding for the war, but Parliament revolted in 1642. The civil wars that followed, which spread to Scotland and Ireland, ended with Cromwell's triumph, the execution of the King and the submission of Ireland in 1649, and the submission of Scotland in 1652. England was then governed by a Puritan republic. It waged war against Holland, a commercial rival, from 1652 to 1654, and against Spain from 1654 to 1659. The Stuarts returned to the throne in 1660 after Cromwell's death, the time of Charles II's reign. Cromwell became famous as a cavalry general, with his famous Ironsides, which adopted offensive tactics and served as the model for the cavalry of the New Model Army. Pikemen were now in the minority compared to musketeers within the infantry. The pikemen and musketeers seem to be deployed separately, rather than in mixed formations, perhaps to make the most of the English bocage: the musketeers, shielding the pikemen, use the hedgerows as cover. The Scots and Irish are generally less well equipped than the English, having to make do with what they have on hand and some outside contributions.

29. Scots Royalists

1644 - 1647 Plain, Mountain Command +4 Strategist: Montrose

Montrose sided with Charles I. He initially won many victories, with the help of Alasdair Mac Colla's Irish and the Highlanders. He was finally defeated at Philiphaugh in 1645 and fled to Norway, returning in 1650 to support Charles II's cause. He was defeated at Carbisdale, captured and executed.

Тгоор Туре	Pts	Units
Highlanders*		
Medium swordsmen impact		
headstrong ½ musket	14	1-7
Medium swordsmen impact		
headstrong ½ bow	16	
Irish Brigades		
Medium swordsmen musket	13	2-7
Frames or Drakes		
Light artillery mediocre	4	0-2
Upgrade to ordinary	+2	
Only in 1644		
Moss Bands		
Light cavalry impact	6	0-1
Irish militia		
Pike & Shot musket		
mediocre	13	0-3
Extra Frames or Drakes		
Light artillery mediocre	4	0-2
Upgrade to ordinary	+2	
Only in 1644 to 1645		
Scottish Regiments		
Pike & Shot musket		
mediocre	13	0-3
Strahbogie Regiments		
Pike & Shot musket elite	19	0-1
From 1645		
Horse*		
Medium cavalry pistol	8	
Medium cavalry impact	8	1-5
Downgrade to mediocre	-2	10
Dragons		
Dragoon musket	6	0-2
Upgrade Irish Brigades		0 -
Pike & Shot musket	13	1/3
mediocre		1,5
Only in 1645		
Lancers*		
Heavy cavalry impact		
mediocre	8	0-1
Only in 1646		

Lancers		
Heavy cavalry impact		
mediocre	8	1-3

30. Covenant Scots

1639 - 1652 Plain, Mountain Command +3

The National Covenant is founded to defend Presbyterianism in Scotland. It intervened in the English Civil War on the side of Parliament, which had promised to impose Presbyterianism in England. Realising that this was not sincere, some of them, the "Engagers", supported Charles I, who made the same promise to them, and opposed the "Whiggamore", who were hostile to the King. Cromwell, victorious in England, intervened, defeated the Scots at Dunbar and Worcester and subdued Scotland in 1652. The Scottish pikes were initially shorter than those of their

opponents.		
Тгоор Туре	Pts	Units
"Cavaliers"		
Medium cavalry pistol		
mediocre	6	1-6
Foot Regiments		
Pike & Shot ½ musket	15	0-6
Poorly Equipped Foot		
Pike & Shot musket		
mediocre	13	3-7
Frames		
Light artillery mediocre	4	1-3
Artillery		
Medium artillery	10	0-2
Heavy artillery	10	
Dragoons		
Dragoon arquebus mediocre	4	2-4
Upgrade to ordinary (max 2)	+1	
From 1642 to 1644		
Replace all Dragoons		
Dragoon musket	6	0-2
From 1642		
Replace all "Cavaliers"*		
Medium cavalry pistol	8	1-6
Medium cavalry impact	8	
Downgrade to mediocre	-2	
Replace all Foot Regiments		
Pike & Shot musket	16	0-6
Only In Scotland in 1645 - 1650)	
Highlanders		
Medium swordsmen impact		
headstrong ½ musket	14	0-2

Downgrade to mediocre	-3	
Campbell of Lawers regiment		
Pike & Shot musket elite	19	0-1
From 1650		
Replace all Foot Regiments		
Pike & Shot musket	16	0-8
Moss Troops		
Light cavalry impact	6	0-1

31. English Civil War Parliamentarian

1642 - 1645 Plain, Mountain Command +3

Strategist: Sir Thomas Fairfax 1642-1644

Parliament controls the main economic centres and has a central position. Parliament has good generals like Fairfax and Waller and gains the upper hand quite quickly. Its supporters are called 'roundheads' because of the short haircuts of some Puritans. The Eastern Association of Counties formed the backbone of the army and Cromwell distinguished himself as a cavalry officer. He promoted offensive tactics for his 'Ironsides'. After the execution of the King, he proclaimed a republic under the name of Commonwealth of England, appointed himself Lord Protector and established a Puritan dictatorship. He conquered Scotland and Ireland and reduced the last Royalists. During this period, England also opposed the Netherlands and Spain. The "New Model Army" is the standardisation of the Civil War troops. Cromwell commanded the New Model Army after Fairfax ordered it to retreat.

Troop Type	Pts	Units
Parliamentary Horse*		
Heavy cavalry carbine		
mediocre	9	2-9
Dragoons		
Dragoon Musket	6	0-1
Foot		
Pike & Shot musket	16	3-6
Ill Trained & Equipped Foot		
Pike & Shot musket		
mediocre	13	0-7
Fusiliers		
Light infantry musket elite	5	0-1
Artillery		
Light artillery	6	1-2
Medium artillery	10	
Commanded Shot		
Commanded Shot	3	0-2
Before 1643		

Cuirassiers			
Heavy armoured cavalry			
pistol	12	0-1	
From 1643			
Upgrade some Parliamentary			
Horse to Ironsides*			
Heavy cavalry pistol	10	0-3	
Upgrade to elite (max 2)	+2		
Replace all Foot and Ill Trained			
Foot			
Pike & Shot musket	16	2-7	
Downgrade to mediocre	-3		
From 1644			
Upgrade some horse to Eastern			
Association			
Heavy cavalry pistol	10	0-4	
Veteran Foot			
Pike & Shot musket elite	19	0-2	

Notes:

• 0-1 Commanded Shot per non-elite mounted, max 2 for army.

32. New Model Army

1645- 1660 Plain, Mountain Command +4 Strategist: Cromwell

otrategist. Croniwen		
Тгоор Туре	Pts	Units
Ironsides*		
Heavy cavalry pistol	10	2-8
Upgrade to elite (max 2)	+2	
Dragoons		
Dragoon musket	6	0-1
Foot		
Pike & Shot musket	16	3-7
Association Horse		
Heavy cavalry pistol	10	0-3
Upgrade to elite (max 1)	+2	
Association or Militia Foot		
Musketeer	11	0-4
Artillery		
Light artillery	6	0-2
Heavy artillery	10	
From 1646		
Veteran Foot		
Pike & Shot musket elite	19	0-4

33. Early English Civil War Royalists

1642 -1644 Plain, Mountain Command +4

When Charles I went to war against Parliament in 1642, he was surrounded by only 2,000 horsemen. His supporters were present in the west and north of England, in Scotland, Wales and Cornwall. Due to the initial lack of firearms, the cavalry adopted the sword gallop charge at Rupert's instigation. Prince Rupert of the Rhine is noted for his boldness as a cavalry general and his bad temper! The Royalists were defeated at Marston Moor in 1644 and Naseby in 1645. Charles then surrendered to the Scots, who sold him to the English Parliament! He escaped in 1647, causing another uprising of his supporters, who were defeated at Preston in 1647. He was tried by Parliament and executed for treason. "Cavaliers" is the

nickname for the royalist nobles.		
Troop Type	Pts	Units
"Cuirassiers"*		
Heavy armoured cavalry		
pistol elite	14	0-3
Horse*		
Medium cavalry shock		
headstrong	9	2-9
Downgrade to mediocre	-2	
Foot		
Pike & Shot ½ musket	15	0-6
Ill equipped and trained foot		
Pike & Shot musket		
mediocre	13	3-8
Artillery		
Light artillery	6	0-1
Medium artillery	10	
Commanded Shot		
Commanded shot	3	0-2
Dragoons		
Dragoon arquebus	5	0-2
From 1643		
Replace All Horse &		
Cuirassiers*		
Medium cavalry shock		
headstrong	9	3-9
Heavy cavalry shock		
headstrong	11	
Downgrade to mediocre	-2	
Upgrade to elite (max 3)	+2	
Cornish Pikemen		
Pike & Shot ½ musket	15	0-8
Replace all Dragoons		
Dragoon musket	6	0-2

Notes:

- Cornish Pikemen are treated as Pike for melee.
- 0-1 Commanded Shot per non-elite mounted, max 2 for army.

34. Later English Civil War Royalist

1644-1647 Plain, Mountain Command 3+

Strategist: Prince Rupert, 1644

Troop Type	Pts	Units
Horse*		
Medium cavalry shock		
headstrong	9	4-11
Heavy cavalry shock		
headstrong	11	
Upgrade to elite (max 4)	+2	
Downgrade to mediocre	-2	
Foot Regiments or Commanded		
out Musketeers		
Musketeer	11	3-7
Pike & Shot musket	16	
Downgrade to mediocre	- 3	
Dragoon		
Dragoon musket	6	0-2
Firelocks		
Musketeer elite	14	0-1
Armed Peasants		
Levy	3	0-3
Artillery		
Light artillery	6	0-1
Medium artillery	10	
From 1644		
Veteran Foot Regiments or		
Commanded out Musketeers		
Musketeer elite	14	0-4
Pike & Shot musket elite	19	
Siege Cannons		
Heavy artillery	10	0-1

Notes:

• Irish allies (List #35 Confederate Irish) from 1646.

35. Confederate Irish

1641 - 1652 Plain, Mountain Command +3

The Irish Catholics rebelled in 1641 against the English Anglican royal authority, massacred Protestant settlers and founded the Irish Confederation in Kilkenny, supported by the Apostolic Nuncio. They then allied themselves with the English Royalists. The Scottish Covenanters landed in Ulster. Massacres multiply. The division between the clans remained endemic and James Butler, Duke of Ormonde, who took over the leadership of the royalist camp from 1648 onwards, himself a Protestant and responsible for the first repressions, had great difficulty in

maintaining unity between the Catholic "Old Irish" and "Old English". In 1649 Cromwell intervened with his "New Model Army" and crushed the disunited Irish. Prisoners were executed or deported. Harsh laws and land confiscations hit the Catholics. The civilian population suffered enormously from the war.

Тгоор Туре	Pts	Units
Cavalry*		
Medium cavalry pistol	8	1-4
Irish Horse		
Medium cavalry pistol		
mediocre	6	1-2
Irish Foot		
Pike & Shot ½ musket	15	3-8
Medium swordsmen	10	0-8
Skirmishing Shot		
Light infantry musket	4	0-2
Irish Militia Regiments		
Pike & Shot musket		
mediocre	13	0-4
Dragoon		
Dragoon musket	6	0-1
Redshanks		
Medium swordsmen		
headstrong bow mediocre	12	0-6
Kerns with Traditional		
Weapons		
Light infantry javelin	4	0-4
Demi-Cannon or Culverins		
Medium artillery	10	0-1
From 1648, English Royalists		
Royalist Cavaliers		
Heavy cavalry pistol	10	0-3
Upgrade to elite (max 2)	+2	
Royalist English Infantry		
Pike & Shot musket	16	2-4

36. Early Louis XIV French

1648 - 1661

Plain, Forest, Mountain

Command 3+

Тгоор Туре	Pts	Units
Chevaux-légers*		
Medium cavalry pistol	8	2-9
Heavy cavalry pistol	10	
Upgrade to elite (max 3)	+2	
Gendarmerie or similar		
Medium cavalry shock		
headstrong elite	11	0-4
Heavy cavalry shock		
headstrong elite	13	
Dragoon		
Dragoon musket	6	1-3
Guard and Old Infantry		

Pike & Shot musket impact		
elite	21	0-2
Petitis Vieux and Other		
Infantry		
Musketeer	11	3-8
Pike & Shot musket impact	18	
Newly Raised French Infantry		
and Militia		
Pike & Shot musket		
mediocre	13	0-5
Foreign Infantry Regiments		
Pike & Shot musket	16	0-4
Artillery		
Light artillery	6	
Medium artillery	10	1-2
Heavy artillery	10	

Northern Wars



Title: Battle of Kircholm, 1605

Artist: Peter Snayers

Source: https://commons.wikimedia.org/wiki/File:Kirholm 1605 I.JPG

The chapter brings together armies engaged in the struggle for supremacy on the Baltic and in Eastern Europe. The dominant power in northern and eastern Europe was Jagiellonian Poland, which controlled a much larger territory than modern-day Poland. Until its disastrous intervention in the Thirty Years' War, Denmark was a significant regional power. Sweden, which was freed from Danish rule, and Moscow's Russia, which was freed from Tartar rule, gradually joined the club of great powers. The Russians set out to explore the Siberian vastness. The armies of Central Europe evolved differently from the Western armies: in contact with the Eastern armies, Turks and Tartars, they were more mobile; the bow was still widely used; the gendarme lancer in armour disappeared more quickly or never existed; heavy cavalry remained predominant, but was more mobile. Although the infantry was not neglected, the pike did not impose itself and firearms developed rapidly. With the famous winged hussars, the Poles had the best shock cavalry of the 17th century, with a long lance that gave them better reach than the short half-pikes of the infantry. The Scandinavian armies were more similar to the Western armies, but the infantry was never neglected.

37. Vasa Swedish

1523 - 1617 Plain, Forest, Mountain Command +4

In 1520, Gustav Vasa led the Swedish rebellion against Denmark, which resulted in Swedish independence. He became king in 1523 and imposed Lutheranism in his states. He reformed the army, which was now based on mercenaries and compulsory military service. The Swedish armies only adopted the pike after being overwhelmed by Polish cavalry in 1605. However, firearms remained the main weapons of the infantry, which heralded the armies of Gustavus Adolphus.

armies of Gustavus Adolphus.		
Troop Type	Pts	Units
Nobles*		
Heavy cavalry impact	10	1-3
Upgrade to elite (max 1)	+2	
Skytter		
Medium cavalry carbine	9	1-2
Landsknecht Mercenaries		
Keil	17	1-3
Add armour	+3	
Add keil swordsmen	+2	
Mixed Crossbowmen or		
Arquebuisers		
Arquebusier	10	2-8
Crossbowmen	13	
Artillery		
Medium artillery	10	0-1
Heavy artillery	10	0-3
Fortifications		
Fortifications	1	0-12
From 1560 to 1599		
Replace all Swedish Nobles*		
Heavy armoured cavalry		
caracole	13	1-3
Infantry Regiments		
Keil	17	1-4
Skirmishers		
Light infantry arquebus	4	1-4
From 1600		
Other Mercenary Foot		
Later Tercio arquebus	19	0-3
Replace all Nobles*		
Heavy cavalry caracole	11	1-3
Cuirassiers		
Heavy armoured cavalry	12	0-1
pistol		
Landsyrttare		
Medium cavalry pistol	8	1-3
Downgrade to mediocre	-2	
Cannons on Cart		
L		

War Wagon Artillery mediocre		
THE WITCH CO.	12	0-4
From 1604		
Infantry Regiments		
Later Tercio arquebus	19	2-8
From 1610		
Replace all Swedish Nobles*		
Medium cavalry carbine	9	1-3
Heavy cavalry carbine	11	

38. Denmark and Kalmar Union

1494 - 1587 Plain, Forest, Mountain Command +3

The Scandinavian Union of Kalmar brings Denmark, Norway and Sweden under the same crown. The Swedes gain their independence with Gustav Vasa. From 1523, the list covers the Danish armies alone, until the advent of Christian IV. The armies were dependent on feudal and church contingents, with an influx of German, French and Scottish mercenaries.

mercenaries.		
Troop Type	Pts	Units
Skytter & Kjobstandskytter		
Heavy cavalry carbine	11	0-2
Heavy armoured cavalry		
carbine	13	
Landsknecht Arquebusiers		
Light infantry arquebus	4	0-2
Arquebusier	10	
Landsknechts		
Keil	17	2-4
Upgrade to elite (max 1)	+3	
Add armour	+3	
Add keil swordsmen	+2	
Artillery		
Light artillery	6	0-1
Medium artillery	10	1-2
Heavy artillery	10	
Camp Followers		
Levy	3	0-4
Before 1540	,	,
Hofmaend, Frelsmaend*		
Gendarme impact	13	2-6
Upgrade to elite (max 2)	+2	
From 1540 - 1577	<u>, </u>	•
Replace Hofmaend,		
Frelsmaend*		
Heavily Armoured Cavalry		
Impact	12	All
Upgrade to elite (max 1)	+2	
Before 1550	•	

German Gendarmes		
Gendarme impact	13	0-1
Upgrade to elite	+2	
From 1550		
Replace some Landsknechts		
Colunela	17	0-2
From 1575		
Cuirassiers*		
Heavy cavalry caracole	11	2-6
Heavy armoured cavalry		
caracole	13	
Upgrade to elite (max 1)	+2	

39. Caroline Swedish

1648 - 1698

Plain, Forest, Mountain

Command +4

Тгоор Туре	Pts	Units
Swedish or Finnish Horse*		
Medium cavalry pistol	8	
Heavy cavalry pistol	10	2-8
Upgrade to elite (max 3)	+2	
Swedish or Finnish Guard		
Pike & Shot musket elite	19	0-4
Swedish or Finnish Infantry		
Pike & Shot musket	16	2-8
Swedish or Finnish Garrison		
Infantry		
Pike & Shot musket		
mediocre	13	0-4
3 pdr battalion guns		
Regimental artillery	4	0-1
Dragoons		
Dragoon musket	6	0-2
Artillery		
Light artillery	6	1-2
Medium artillery	10	
From 1676		
Replace Swedish or Finnish		
horse*		
Medium cavalry shock	9	2-8
Upgrade to elite (max 3)	+2	
From 1680		
Replace all Swedish or Finnish		
Guard		
Pike & Shot salvo elite	22	all
Replace all Swedish or Finnish		
Infantry		
Pike & Shot salvo	19	all

Notes:

 0-1 Regimental artillery per nonmediocre infantry.

40. Jagiellonian Polish

1494-1576 Plain, Forest Command +3

Command +3		
Troop Type	Pts	Units
Lithuanian feudalists		
Medium cavalry bow	9	0-5
Lithuanian Levy		
Medium cavalry bow		
mediocre	7	0-1
Tartars		
Light cavalry bow elite	7	0-1
Serbian Hussars		
Light cavalry impact	6	0-2
Mercenary Reiters		
Heavy cavalry caracole	11	0-1
Haiduks		
Medium foot swordsmen		
arquebus	13	0-1
Falconets		
Light artillery	6	0-2
Tabor		
War wagon arquebus	12	0-2
Wagon fortress		
Field fortifications	1	0-6
Fortified camp		
Fortified camp	6	0-1
Before 1525		
Polish Nobles*		
Gendarme impact	13	1-3
Strzelcy		
Heavy cavalry crossbow		
impact	12	2-5
Upgrade to elite	+2	0-2
Draby		
Medium spearmen crossbow	17	1-3
Downgrade to mediocre	-3	
From 1525		
Replace Polish Nobles*		
Heavy cavalry impact	10	all
Replace Strzelcy		
Heavy cavalry carbine		
impact	12	all
Upgrade to elite (max 2)	+2	
Replace Draby		
Medium spearmen arquebus	14	all
From 1550		·
Landsknecht		
Keil	17	0-2
Landsknecht arquebus		
Light infantry arquebus	4	0-1
	•	

41. Polish & Lithuanian Commonwealth

1576 - 1631

Plain, Forest

Command +5

Strategist: Etienne Bathory 1576-1586

This was the heyday of Poland. Stephen Bathory, a Transylvanian prince elected King of Poland, reformed the army and fought victoriously against the Muscovites. The two powers clashed again from 1605 to 1618 and the Poles were driven out of Russia after holding Moscow. The Poles stopped a Turkish invasion in 1620-1621 and fought the

Transylvanians in the Thirty Years' War.

Тгоор Туре	Pts	Units
Polish Hussars*		
Heavy cavalry shock elite	13	2-4
Polish Cossacks		
Medium cavalry carbine	9	1-4
Heavy cavalry carbine (max	11	
4)		
Lithuanian Petyhortsy (all		
identical)		
Light cavalry bow elite	7	0-4
Medium cavalry bow impact	10	
Heavy cavalry bow impact	12	
Lithuanian Tartars		
Light cavalry bow elite	7	0-3
Feudal Levies		
Heavy cavalry mediocre	6	0-4
Other Cossacks		
Light cavalry bow	6	1-2
Medium cavalry bow	9	
Haiduks and Cossack Foot		
Arquebusier	10	1-4
Medium swordsmen		
arquebus	12	
German or Livonian		
Cuirassiers		
Heavy armoured cavalry		
pistol	12	0-1
Dragoons		
Dragoon arquebus	5	0-2
Peasant Infantry		
Levy mediocre	2	0-2
Fake Hussars		
Levy mediocre	2	0-2
Tabor		
Fortified camp	6	0-1
War wagon arquebus	12	0-4
Fortifications	1	0-6
Artillery		
Medium artillery	10	0-2
Heavy artillery	10	
Before 1611		
German Mercenary Reiters		
Heavy cavalry caracole	11	0-3
, ,		

Heavy armoured cavalry	13	
caracole		
From 1611 to 1629		
German Mercenary Infantry		
Musketeer	11	0-3
Later Tercio musket	20	
From 1625		
German Mercenary Infantry		
Pike & Shot musket	16	0-3

Notes:

- Fake Hussars can be deployed as mounted using Hussar bases. Once enemy are within 4MU, the bases must be revealed as Levy.
- German Catholic allies (List #27 Early 30 Years War German Catholics)

42. Later Polish & Lithuanian Commonwealth

1632 - 1698 Plain, Forest Command +4

Strategist: John III Sobieski 1668-1696

Poland experienced difficult times in the mid-17th century, with the Khmelnitski Cossack revolt in 1654, the First Northern War from 1655 to 1660 against Sweden, Prussia, Transylvania and Russia, and a war against the Crimean Khanate in 1666. John III Sobiesky distinguished himself before Vienna by crushing the Turks at Kahlenberg in 1683 and ending the siege of the city. This was the swan song of Greater Poland: the country would be dismembered by its neighbours in the following century.

following century.		
Тгоор Туре	Pts	Units
Polish Hussars*		
Heavy cavalry shock elite	13	2-4
Armoured Cossacks or		
Pancerni		
Heavy cavalry carbine	11	1-6
Add impact	+1	
Upgrade to elite (max 2)	+2	
Lithuanian Petyhorsty		
Medium cavalry bow		
impact	10	0-4
Heavy cavalry bow impact	12	
Tartars		
Light cavalry bow elite	7	0-2
German raytar or		
"Arkebusiers"		
Medium cavalry pistol	8	1-3
Heavy cavalry pistol	10	
Downgrade to mediocre	-2	

Dragoons		
Dragoon musket	6	0-2
Peasant Inf		
Levy mediocre	2	0-1
Fake Hussars		
Levy mediocre	2	0-2
Artillery		
Light artillery	6	0-1
Medium artillery	10	0-2
Tabor		
Fortified camp	6	0-1
War wagon arquebus	12	0-4
Before 1680		
German Style Infantry		
Pike & Shot musket	16	1-4
Downgrade to mediocre	-3	
Before 1655		
Haiduks and Cossack Foot		
Medium swordsmen		
musket	13	0-2
Musketeer	11	
Between 1652 to 1662		
Light Guns attached to		
German Infantry regiments		
Regimental artillery	4	0-1
From 1673		
Polish Style Infantry		
Medium swordsmen 2HW	15	1-4
musket		
Downgrade to mediocre	-3	i
	-3	

- 0-1 Regimental artillery per nonmediocre infantry.
- Fake Hussars can be deployed as mounted using Hussar bases. Once enemy are within 4MU, the bases must be revealed as Levy.

43. Cossacks

1550 - 1700 Plain, Steppes Command +4

Strategists: Bogdan Khmelnitsky 1648-1657

Cossack communities were formed in the Middle Ages in the vast steppes of southern Russia from Petchenegian, Cuman and Tartar nomads. They were joined by peasants wanting to escape feudal drudgery, slaves or criminals on the run, rebels and adventurers. They were divided into Zaporizhia Cossacks, between the Buryat and the Dnieper, Polish subjects, Don, Terek and Ural Cossacks, loyal to the Russians.

Troop Type	Pts	Units
Heavy Riders*	1 65	OTHE
Heavy cavalry bow	11	0-2
Upgrade to elite	+2	0 =
Mounted Infantry		
Dragoon arquebus	5	0-3
Light infantry		0.0
Light infantry arquebus elite	5	0-6
Peasants		0-0
Levy headstrong	3	0-6
Tabor	3	0-0
Fortifications	1	0-8
Fortified camp	6	0-0
Before 1651	0	0-1
Light cavalry bow		
Upgrade to elite	6	
Medium cavalry bow	+1	
Upgrade to elite	9	
Cossacks of the Don	+2	6-16
Other Cossacks		6-10
Moloitsky		0 10
Medium swordsmen		
arquebus	12	2-6
From 1651		
Riders		
Light cavalry carbine	6	
Upgrade to elite	+1	
Medium cavalry carbine	9	
Upgrade to elite	+2	
Cossacks of the Don	_	6-16
Other Cossacks		6-10
Replace Moloitsky		0 10
Medium swordsmen musket	13	2-6
Light infantry musket elite	5	0-2
Only in Ukrainian Revolt of Kl	_	
From 1648-1657	·	y cory
Revolting Peasants		
Musketeer mediocre	8	0-3
Medium swordsmen		
headstrong	10	
Russian guns on sleds		
Light artillery	6	0-4
Crimean Tartar ally (Crimean	Khana	ate
options)		
Don Cossack ally, Cossack ally, Don Option		
2011 Cobback arry, Cobback arry, Doit Option		

Notes:

- Transylvanian allies (List #46 Romanian Principalities).
- One option must be chosen; Don Cossacks, Conquest of Siberia, Khmelnytsky revolt or Other Cossacks.

44. Muscovite Russians

1500 - 1647

Plain, Forests, Steppes Command +3

Strategists: Ivan IV the Terrible 1574-1584

Muscovy was freed from Tartar rule and became a regional power, despite endemic disputes over succession. Ivan IV, known as "the Terrible", centralized power to the detriment of the turbulent boyars, before sinking into a murderous paranoia. The Muscovites' opponents were the Poles, the Swedes and the Tartars, the latter being defeated by Ivan the Terrible. The feudal cavalry, dvor soldiers and boyars, initially formed the bulk of the armies, alongside the Cossacks and urban militias. Ivan IV created regular troops, streltsy and artillery. The classic deployment is a vanguard, a central

corps, two elders and a rear guard. Pts Troop Type Units Dvor & Boyars* Medium cavalry bow 9 6-16 Heavy cavalry bow 11 Upgrade to elite (max 2) +2 Militia Spearmen Heavy spearmen mediocre 10 0 - 1Militia Archers Light infantry arquebus 4 0-3 Arquebusier mediocre 7 Bowmen mediocre 10 Cossacks on foot Light infantry bow 0-2 4 Gulay Gorad Fortifications 0-8 1 Fortified camp 6 0-1 Artillery Light artillery 0 - 16 Medium artillery 1-2 10 Heavy artillery 10 Before 1553 Cossacks & Tartars Light cavalry bow elite 7 0-8 Replace all Cossacks & Tartars Light cavalry bow 0-6 6 Upgrade to elite (max 2) +1 From 1550 Replace all Cossack Infantry Bowmen 0-2 13 From 1550 Streltsy Medium swordsmen 2HW arquebus 14 1-4 German Mercenaries

Later Tercio arquebus	19	0-1
From 1621		
Replace all Streltsy		
Medium swordsmen 2HW		
musket	15	2-8
Dragoons		
Dragoon musket	6	1-2

45. Tartars

1494-1700 Steppes Command +3

The descendants of the Mongol conquerors of the 13th century divided into several states, the Golden Horde and the Khanates of Siberia. Kazan, Astrakhan and Crimea. The Golden Horde fell to the Crimean Khanate in 1502, the Kazan Khanate to the Russians in 1552, the Astrakhan Khanate in 1556 and the Siberian Khanate in 1598. Only the Crimean Khanate survived until the 18th century, allied to the Ottomans. The proportion of spears increased over time, and bows became scarce. The subject populations - Muslims, Armenians and Italians ("Fryazei") from the Crimean cities, Germans from the Volga - provided the

infantry.		
Тгоор Туре	Pts	Units
Noble Tartars*		
Heavy cavalry bow	11	2-6
Add impact	+1	
Upgrade to elite	+2	
Tartar Tribesmen		
Light cavalry bow	6	6-18
Upgrade to elite	+1	
Medium cavalry bow	9	
Upgrade to elite	+2	
Only Golden Horde or Khanat	e of K	azan
Bessermeni		
Bowmen mediocre	10	0-2
Upgrade to ordinary	+3	
Only Golden Horde or Crimea	n Kha	nate
Armenians and Fryazei		
Bowmen	13	2-6
Crossbowmen	13	
Only Khanate of Sibir		
Siberians		
Bowmen mediocre	10	1-3
Medium Swordsmen	10	
Only Khanate of Crimea		
Petyhorsty Horse (all identical)		
Heavy cavalry bow elite	13	0-2
Heavy cavalry headstrong		
elite	11	

Segund mounted arquebusiers		
Dragoon arquebus	5	0-4
Germans of the Volga		
Musketeer	11	0-2
Peasants		
Levy	3	0-6
Fortifications and Camp		
Fortifications	1	0-6
Fortified camp	6	0-1

 Turkish allies (List #47 Ottoman Turkish or List #48 Later Ottoman Turks).

46. Romanian Principalities

Wallachia & Moldova 1494 – 1648 Transylvania 1533-1629 Plain, Forest, Mountain Command +3

Strategist: Michael le Brave 1593-1601

Troop Type	Pts	Units
Boyars (before 1533)*		
Heavy cavalry impact elite	12	2-4
Vitejis		
Light cavalry bow	6	4-12
Medium cavalry bow	9	
Before 1606		
Voynuks		
Medium swordsmen 2HW	11	0-2
Archers		
Bowmen mediocre	10	3-8
Upgrade to ordinary (max 3)	+3	
Skirmishers		
Light infantry bow	4	0-6
Mercenary Crossbowmen		
Light infantry crossbow	4	0-2
Crossbowmen	13	
Mercenary arquebusiers		
Light infantry arquebus	4	0-1
Arquebusier	10	
Rustici		
Levy headstrong	3	0-6
Bombards		
Heavy artillery	10	0-2
Palisades & fortifications		
Fortifications	1	0-6
Fortified camp	6	0-1
From 1606		<u>'</u>
Mercenary Cuirassiers		
Heavy cavalry caracole	11	0-6
Mercenary Horse Arquebusiers		
Light cavalry carbine	6	
Medium cavalry carbine	9	0-4
Vlachs		
Dragoon arquebus	5	0-2

Mercenary Infantry		
Later Tercio musket		
mediocre	17	
Upgrade to ordinary (max 2)	+3	1-2
Wallachian & Transylvanian		
Haiduks (all identical)		
Medium swordsmen impact		
arquebus	14	0-4
Medium swordsmen		
arquebus	12	
Peasantry		
Light infantry arquebus	4	0-6
Field Cannons		
Medium artillery	10	1-2

Notes:

- The army must be a Wallachian, Moldavian or Transylvanian, except that of Michael le Brave, who can regroup all three.
- Troops without indication of nationality can serve in all nations.
- Austrian ally 1593-1600.
- Moldova only Polish allies (List #41 Polish & Lithuanian Commonwealth).

The Turkish Wars



Title: The Siege of Vienna (Belagerung und Entsatz der Stadt Wien im September 1683)

Artisit: Anonymous

Source: https://commons.wikimedia.org/wiki/File:Anonym Entsatz Wien 1683.jpg

The Near East, the Balkans and the Mediterranean were dominated by the Ottoman Empire, which was at the height of its power. It exerted considerable pressure on Central Europe until the 18th century. The 16th century was marked by the personality of Suleiman the Magnificent. Long considered invincible, the Turks made different choices from the West and were more modern in some respects: a solid infantry based on firepower rather than on the clash with the Janissaries, artillery, highly mobile cavalry and the use of fortifications. But, unlike the West, the Turks did not evolve much and, from the 17th century onwards, they began a slow decline that would not end until 1918. From the reign of Suleiman onwards, and despite numerous victories in pitched battles, the Ottomans' progress stalled in Europe, even though expansion continued in Asia and the Maghreb. The failures at Vienna in 1529 and Malta in 1565, then the naval disaster at Lepanto in 1571, marked this decline. It was confirmed by the defeat of the Kahlenberg before Vienna in 1683.

The efficiency of the Turkish armies forced their opponents to adapt and the European armies in contact with them became more diverse and lighter, compared to the Western armies. Europe's main bulwarks against the Ottomans were the imperial armies and the formidable Knights of Malta. The Polish armies, dealt with in another chapter, also intervened, often decisively. While firearms were widely adopted, the bow, especially on horseback, remained widely used throughout the period.

47. Ottoman Turkish

1500 - 1594 Plain, Mountain Command +6

Strategist: Suleiman the Magnificent 1520-1566

The limited evolution of Ottoman armies allows for two centuries to be included in the same list. The troop types are generally lighter than those of the Europeans and may appear poorly armed in comparison. Turkish armies include elite standing troops such as the Janissaries and the Sipahis of the Porte, who belong to the "Qapu Khalqi" (the "palace slaves"), feudal troops of various qualities such as the Sipahis, unsalaried adventurers such as the Akinjis, temporary levies such as the Azabs, and contingents from various parts of the Empire, of varying motivation. The Qapu Khalqi are present when the Sultan commands the army and a unit of Janissaries forms the core of each provincial army. In pitched battle, the deployment is fairly stereotyped, with the Janissaries in the centre, behind fortifications and supported by artillery, the Sipahis on each wing, the Gate Sipahis in reserve. A screen of Akinjis and Azabs covered the front of the army. Ambushes are often set up on the flanks. This deployment is extremely effective in defence, less so in attack. The Janissaries placed great importance on gunnery training and early on used 'snipers' armed with a long arquebus, here classified as a musket. The Sipahis, on the other hand, considered firearms to be unfair, good for Janissary "slaves" and unsuitable for their highly mobile mounted type of combat, and only adopted them at a later stage. The Turks abandoned breastplates more quickly than the Westerners.

Troop Type	Pts	Units
Qapu Khalqi Sipahis*		
Heavy armoured cavalry		
bow elite	15	0-2
Heavy cavalry bow elite	13	0-3
Add impact	+1	
Sipahis Timariotes		
Medium cavalry bow	9	
Heavy cavalry bow (max 1/2)	11	4-8
Upgrade to elite (max ½)	+2	
Kurds & Bedouins		
Light cavalry impact	6	0-2
Akinjis		
Light cavalry bow	6	4-12
Downgrade to mediocre	-2	

Turcomans & Tartars		
Light cavalry bow elite	7	0-4
Janissaries		
Medium swordsmen impact		
bow elite	20	1-3
Medium swordsmen impact		
arquebus elite (max 2)		
Dervishes		
Medium swordsmen		
headstrong elite	13	0-1
Balkan Voynuks		
Medium swordsmen 2HW	12	0-2
Azabs		
Light infantry bow	4	0-2
Bowmen mediocre	10	1-3
Voynuks		
Heavy swordsmen polearm	15	0-1
Janissary Skirmishers		
Light infantry musket	4	0-2
Poorly Equipped Levy		
Levy mediocre	2	0-4
Bombards		
Heavy artillery	10	0-2
Upgrade to elite	+2	
Palisades & chains		
Fortifications	1	0-8
Fortified camp	6	0-1
War Carts		
War wagon artillery	14	0-2

Notes:

- If the Sultan in Commander in chief, the army must include at least 1 Qapu Kalqi and 1 Janissaries in his command.
- There must be at least 1 Sipahis Timariotes in each of two different commands.

48. Later Ottoman Turkish

1595 - 1700 Plain, Mountain Command +6

Troop Type	Pts	Units
Qapu Khalqi Sipahis*		
Heavy armoured cavalry		
bow elite	15	0-2
Heavy cavalry bow elite	13	0-3
Add impact (before 1625)	+1	
Sipahis Timariotes		
Medium cavalry bow	9	
Heavy cavalry bow (max 1/2)	11	4-8
Upgrade to elite (max ½)	+2	
Kurds & Bedouins		
Light cavalry impact	6	0-2
Tartars		

Light Horse bow	6	0-2
Slavic & Anatolian Snipers		0-2
Light infantry musket elite	5	1-2
Upgrade to Dragoon		
musket elite	7	0-2
Janissaries	<u> </u>	0 2
Medium swordsmen impact		
arquebus	14	2-4
Upgrade to elite (max 2)	+3	
Janissary Skirmishers		
Light infantry musket	4	0-2
Azab Skirmishers		
Light infantry bow	4	0-2
Light infantry arquebus	4	
Azabs		
Arquebusier mediocre	7	1-3
Bowmen mediocre	10	
Poorly Equipped Levy		
Levy mediocre	2	0-4
Bombards		
Heavy artillery	10	0-2
Upgrade to elite	+2	
Palisades & chains		
Fortifications	1	0-8
Fortified camp	6	0-1
From 1625		
Replace Qapu Khalqi Sipahis*		
Heavy armoured cavalry		
carbine elite	15	All
Heavy cavalry carbine elite	13	
Add Pistol	+1	
Replace Sipahis Timariotes		
Medium cavalry carbine	9	All
Heavy cavalry carbine	11	
Replace Janissaries		
Medium swordsmen impact		
musket	15	2-4
Upgrade to elite (max 2)	+3	
Notes:	1	1

- Transylvanian allies (List #46 Romanian Principalities) from 1595
- Khanate Crimean Tatar allies (List #45 Tartars) from 1645.
- There must be at least 1 Sipahis
 Timariotes in each of two different
 commands.

49. Turcomans

1494-1515 Plain, Steppes Command +3

Troop Type	Pts	Units
Nobles*		
Medium cavalry bow	9	2-6
Heavy cavalry bow	11	

Add impact	+1	0-4
1	1 -	0-4
Upgrade to elite (max 4)	+2	
Tribal Riders		
Light cavalry bow	6	8-24
Medium cavalry bow	9	
Militia		
Medium swordsmen	10	0-2
Militia Shooters		
Bowmen	13	0-2
Miltia Skirmisher		
Light infantry bow	4	0-2
Levy		
Levy	3	0-2
Cannons & Bombards		
Light artillery mediocre	4	0-3
Heavy artillery mediocre	8	0-2
Circle of Carts		
Fortified camp	6	0-1

Notes:

• Mamluk allies (List #51 Mamluks).

50. Turcomans of the White Sheep

1494-1508 Plain, Steppes Command +4

Тгоор Туре	Pts	Units
Pushan*		
Heavy cavalry bow impact		
elite	14	2-4
Nobles		
Medium cavalry bow	9	4-8
Heavy cavalry bow	11	
Tribal Riders		
Light cavalry bow	6	4-12
Medium cavalry bow	9	
Kurdish Horsemen		
Medium cavalry impact	8	0-4
Heavy cavalry impact	10	
Cannons & Bombards		
Light artillery mediocre	4	0-3
Upgrade to ordinary	+2	
Bombards		
Heavy artillery mediocre	8	0-2
Archers & Persian militia		
Light infantry bow	4	2-6
Bowmen	13	
Arquebusiers		
Light infantry arquebus	4	2-3
Arquebusier mediocre	7	
Servants		
Levy	3	1-4
Circle of Carts		
Fortifications	1	0-6
Fortified camp	6	0-1

51. Mamluks

1494-1517 Plain, Desert

Command +5

Troop Type	Pts	Units
Guards of the Sultan*		
Heavy cavalry bow impact		
elite	14	0-2
Mamluks		
Heavy cavalry bow elite	13	4-12
Add impact	+1	
Syrian Halqa & Ashir Druze		
Medium cavalry impact	8	0-6
Heavy cavalry impact	10	
Bedouins		
Light cavalry impact	6	0-4
Turkomans		
Light cavalry bow	6	0-6
Upgrade to elite	+1	
Egyptian Halqa		
Light infantry bow	4	0-2
Bowmen mediocre	10	
Jabbalyah of Aleppo		
Light infantry javelin	4	0-2
Medium swordsmen		
mediocre	7	
Black Arquebusiers		
Light infantry arquebus	4	0-2
Arquebusier mediocre	7	
Militia		
Levy mediocre	2	0-3
Zamburaks		
Medium camel carbine	10	0-2
Carts		
War wagon arquebus	12	0-2
Bombards & Ship guns		
Medium artillery	10	0-2
Heavy artillery	10	0-2
Artillery redoubts, ditches and		
palisades		
Fortifications	1	0-6

Notes:

- The Bedouins and Turkomans cannot be in the same command.
- Artillery, Camels and fortifications can only be selected if at least 3 units of foot are chosen.
- If foot are chosen, there must be at least 3 units.

52. Safavid Persians

1494-1639 Plain, Steppes Command +4

Strategists: Shah Ismail 1499-1529

Troop Type	Pts	Units
Feudal Riders and Qullars		
Heavy cavalry bow	11	8-20
Upgrade to elite	+2	0-6
Add impact	+1	0-6
Turkomans		
Light cavalry bow	6	0-4
Upgrade to elite	+1	
Archers		
Bowmen mediocre	10	0-2
Levy		
Levy	3	1-3
From 1520		
Arquebuisers (before 1590)		
Light infantry arquebus	4	0-2
Arquebusier mediocre	7	
Light artillery & War wagons		
Light artillery	6	
War wagon light artillery		0-2
mediocre	12	
From 1590		
Replace all Feudal Riders and		
Qullars		
Medium cavalry bow	9	8-12
Heavy cavalry bow	11	0-4
Medium cavalry carbine	9	0-2
Upgrade to elite (max 4)	+2	
Infantry		
Medium swordsmen	10	0-2
Musketeers		
Arquebusier mediocre	7	1-3
Afghans		
Light infantry arquebus	4	0-6
Light infantry musket elite	5	0-2
Zamburaks		
Medium camel carbine	10	0-2
Artillery		
Medium artillery	10	0-2

53. Hungarians

1500 - 1526 Plain, Mountain, Steppes Command +2

The end of Matthias Corvinus's reign marked the end of the Black Army, a professional army that had kept the Turks at bay during the second half of the 15th century. Left unpaid, it sank into brigandage and was dispersed by a feudal army. Royal authority declined and so did the effectiveness of the command. This episode marked the beginning of Hungary's military decline, as it lost its only major battle of the period against the Ottomans at Mohacs, and its independence.

Hungary was then fought over by the Turks and the Austrians. The dissolution of the Black Army left the army dependent on national feudal contingents, although German, Bohemian and Italian mercenaries fought bravely at Mohacs.

Troop Type	Pts	Units
Royal Banderium*		
Gendarme impact elite	15	0-2
Hungarian Nobles*		
Gendarme	11	4-6
Heavy cavalry impact	10	
Hungarian Hussars		
Light cavalry bow	6	0-2
Medium cavalry bow	9	
German Mercenary Men at		
Arms		
Heavy cavalry	9	0-2
Heavy armoured cavalry	9	
Add impact	+1	
Szekler Cavalry		
Light cavalry bow elite	6	
Medium cavalry bow	9	
Heavy cavalry bow	11	0-4
Add impact Medium &	+1	
Heavy Cav		
City Militia		
Heavy spearmen	13	0-2
Download to mediocre	-3	
Bohemians or Italian foot		
Light infantry crossbow	4	0-2
Crossbowmen	13	
Artillery		
Light artillery	6	0-1
Medium artillery	10	0-2
Heavy artillery	10	
Palisades and Fortifications		
Fortifications	1	0-8
Fortified camp	6	0-1
From 1514		
Landsknechts		
Keil	17	0-2
Add keil swordsmen	+2	
Landsknechts Arquebus		
Light infantry arquebus	4	0-2
Arquebusier	7	

54. Colonial Venetian

1500 - 1617 Plain

Command +2

Troop Type	Pts	Units
Elmeti*		

Gendarme impact	13	2-6
Stradiots & Crobati		
Light cavalry impact	6	4-8
Mounted Crossbowmen		
Light cavalry crossbow	6	1-3
Medium cavalry crossbow	9	
Mounted Arquebusiers		
Light cavalry carbine	6	0-1
Archers		
Light infantry bow	4	0-2
Bowmen	13	
Mercenary Foot		
Light infantry crossbow	4	
Arquebusier	10	1-4
Crossbowmen	13	
Militia	10	
Heavy spearmen mediocre	10	0-2
Ditch & Bank	10	0-2
Fortifications	1	0-12
Field Cannons	1	0-12
- 10111	10	0.2
Medium artillery	10	0-2
Fortified camp Fortified camp		0.1
Fortinea camp	6	0-1
•		
From 1518		
From 1518 Replaced all Militia		
From 1518 Replaced all Militia Keil mediocre	14	all
From 1518 Replaced all Militia Keil mediocre Mercenary Foot	14	all
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre		
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530	14	all
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot	14	all
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus	14	all
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier	14	all 0-8
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus	14 7	all 0-8
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier	14 7	all 0-8
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560	14 7	all 0-8
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli	14 7 4 10	all 0-8 0-4 1-6
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW	14 7 4 10	all 0-8 0-4 1-6
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons	14 7 4 10	all 0-8 0-4 1-6
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery	14 7 4 10	all 0-8 0-4 1-6
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601	14 7 4 10	all 0-8 0-4 1-6
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601 Replace all Elmeti*	14 7 4 10	0-8 0-4 1-6 0-4
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601 Replace all Elmeti* Heavy cavalry impact	14 7 4 10	all 0-8 0-4 1-6
Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601 Replace all Elmeti* Heavy cavalry impact Reiters	14 7 4 10 12	0-8 0-4 1-6 0-4 1-4
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601 Replace all Elmeti* Heavy cavalry impact Reiters Heavy cavalry caracole	14 7 4 10	0-8 0-4 1-6 0-4
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601 Replace all Elmeti* Heavy cavalry impact Reiters Heavy cavalry caracole Tercios	14 7 4 10 12 10 10	all 0-8 0-4 1-6 0-1 1-4 2-6
From 1518 Replaced all Militia Keil mediocre Mercenary Foot Arquebusier mediocre From 1530 Replace Mercenary Foot Light infantry arquebus Arquebusier Before 1560 Scapoli Medium swordsmen 2HW From 1560 Cannons Heavy artillery From 1601 Replace all Elmeti* Heavy cavalry impact Reiters Heavy cavalry caracole	14 7 4 10 12	0-8 0-4 1-6 0-4 1-4

55. Early Austrians Habsburg

1520 to 1558 Plain, Forest, Mountain Command +4

After the defeat of Hungary at Mohacs, the Austrians found themselves in the front line against the Turks. The Turks laid siege to

Vienna in 1529 and won victories in pitched battles, such as at Gorjiani in 1537 and at Keresztes in 1596. However, the Austrians succeeded in keeping them at bay overall, which was the prelude to a slow push back during the 17th century.

Тгоор Туре	Pts	Units
Imperial Gendarmes*		
Gendarme impact	13	1-2
Upgrade to elite	+2	
Men at Arms		
Heavy armoured cavalry		
impact	12	0-8
Poorly Equipped Men at Arms		
Heavy cavalry	9	1-3
Add impact	+1	
Hungarian Hussars		
Light cavalry bow	6	1-3
Medium cavalry bow	9	
Foreign Men at Arms		
Gendarme	11	0-1
Add impact	+2	
Mounted Arquebusiers		
Light cavalry carbine	6	2-6
Medium cavalry carbine	9	
Landsknecht*		
Keil	17	2-6
Upgrade to elite (max 2)	+3	
Add armour	+3	
Add keil swordsmen	+2	
Landsknecht Arquebus		
Light infantry arquebus	4	1-3
Arquebusier	10	
Artillery		
Medium artillery	10	1-3
Heavy artillery	10	

56. Austrian Habsburgs

1559 - 1618 Plain, Forest, Mountain Command +4

Тгоор Туре	Pts	Units
Hussars		
Light cavalry bow	6	1-3
Medium cavalry bow	9	
Foreign Men at Arms		
Gendarme	11	0-1
Add impact	+2	
Mounted Arquebusiers		
Light cavalry carbine	6	0-1
Medium cavalry carbine	9	
Landsknecht		
Keil	17	2-6
Add armour	+3	0 - 1/2

Add keil swordsmen	+2	
Tercio arquebus	20	
Landsknecht Arquebus		
Light infantry arquebus	4	1-3
Arquebusier	10	
Musketeers		
Light infantry musket	4	0-1
Artillery		
Medium artillery	10	1-4
Heavy artillery	10	
Before 1590		
Guards of the Archduke*		
Gendarme impact	13	1-2
Upgrade to elite	+2	
Men at Arms		
Heavy armoured cavalry		
impact	12	2-6
Poorly Equipped Men at Arms		
Heavy cavalry	9	1-3
Add impact	+1	
Reiters		
Heavy armoured cavalry		
caracole	13	4-8
From 1570		
Replace Landsknechts		
Later Tercio arquebus	19	2-6
From 1585		
Reiters		
Heavy cavalry carbine	11	4-8
Heavy armoured cavalry	13	
carbine		
From 1590		
Kurassiere*		
Heavy armoured cavalry		
caracole	13	1-3
Upgrade to elite	+2	

57. Knights of St John

1494 - 1575 Plain, Mountain Command +5

Strategist: Jean Parisot de Vallette 1557-1568

After the fall of Rhodes in 1522, and the evacuation negotiated with Suleiman, the Knights Hospitallers of Saint John of Jerusalem settled in Malta, which they fortified. The Sultan soon regretted his magnanimity, as they resumed their raids against Turkish shipping and the Turkish coast. It was not until 1565 that Suleiman mounted a powerful expedition for a famous siege. Against all odds, the Knights, led by the intractable Grand Master de Vallette and supported by the Maltese population, resisted

and inflicted a humiliating defeat on the Turks. Specialising in sea raids, the Knights had never really been engaged in a classic large-scale pitched battle. The cavalry did, however, play an important role in Malta during the siege by harassing the Turks, who had neglected to reduce the Knights' outer garrisons on the island. Reinforcements from Sicily arrived in extremis and took part in the final fighting during the Turkish evacuation.

Knights Gendarme impact elite Foot Knights Heavy swordsmen 2HW armour 18 Convert Brothers Heavy cavalry impact elite Heavy swordsmen 2HW 15 Organ Guns Light artillery 6 Fortifications 1 Fortified camp 6 Light cavalry bow Medium cavalry bow Greek Archers Light infantry bow Bowmen mediocre 10 Greek Crossbowmen 13 Mercenaries Light infantry arquebus Heavy artillery 10 Bombards Heavy artillery 10 Caremary Arquebus Light infantry arquebus elite Arquebusier Medium swordsmen 10 Sailors Medium swordsmen 10 Caremary Arquebus Light infantry arquebus elite Arquebusier Medium swordsmen 10 Caremary Arquebus Light infantry arquebus Light infantry arquebus Light infantry arquebus Light infantry Light i	Troop Type	Pts	Units
Gendarme impact elite Foot Knights Heavy swordsmen 2HW armour 18 2-4 Convert Brothers Heavy cavalry impact elite Heavy swordsmen 2HW 15 Organ Guns Light artillery 6 0-3 Walls & Ditches Fortifications Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow Medium cavalry bow Greek Archers Light infantry bow Bowmen mediocre Greek Crossbowmen & Mercenaries Light infantry crossbow Crossbowmen 13 Mercenaries Light infantry arquebus Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite Arquebusier Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 13 Field Cannons		1 65	OTILLO
Foot Knights Heavy swordsmen 2HW armour Convert Brothers Heavy cavalry impact elite Heavy swordsmen 2HW Organ Guns Light artillery Light artillery 6 0-3 Walls & Ditches Fortifications Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow Medium cavalry bow Greek Archers Light infantry bow Bowmen mediocre Greek Crossbowmen & 4 Bombards Light infantry arquebus Medium swordsmen 2HW Bombards Heavy artillery Mercenary Pikemen Keil Arquebusier Medium swordsmen Sailors Medium swordsmen Medium swordsmen 10 O-2 Armed Maltese Levy headstrong Field Cannons	0	15	0-2
Heavy swordsmen 2HW armour 18 2-4 Convert Brothers Heavy cavalry impact elite Heavy swordsmen 2HW 15 Organ Guns Light artillery 6 0-3 Walls & Ditches Fortifications 1 0-8 Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow 6 0-2 Medium cavalry bow 9 Greek Archers Light infantry bow 4 2-8 Bowmen mediocre 10 Greek Crossbowmen & Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 2-4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons			
armour 18 2-4 Convert Brothers Heavy cavalry impact elite Heavy swordsmen 2HW 15 Organ Guns Light artillery 6 0-3 Walls & Ditches Fortifications 1 0-8 Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow 6 0-2 Medium cavalry bow 9 Greek Archers Light infantry bow 4 2-8 Bowmen mediocre 10 Greek Crossbowmen & Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 2-4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons			
Convert Brothers Heavy cavalry impact elite Heavy swordsmen 2HW 15 Organ Guns Light artillery 6 0-3 Walls & Ditches Fortifications 1 0-8 Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow 9 Greek Archers Light infantry bow 4 2-8 Bowmen mediocre 10 Greek Crossbowmen & Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons 10 1-3 Field Cannons	,	18	2-4
Heavy cavalry impact elite Heavy swordsmen 2HW Organ Guns Light artillery Light artillery Fortifications Fortified camp Up to 1522 Turcopoles Light cavalry bow Medium cavalry bow Greek Archers Light infantry bow Bowmen mediocre Light infantry crossbow Crossbowmen Mercenaries Light infantry arquebus Medium swordsmen 2HW Bombards Heavy artillery To 0-2 Mercenary Pikemen Keil In 1-2 Mercenary Arquebus Light infantry arquebus elite Arquebusier Sailors Medium swordsmen Medium swordsmen In 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons	Convert Brothers		
Heavy swordsmen 2HW 15 Organ Guns Light artillery 6 0-3 Walls & Ditches Fortifications 1 0-8 Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow 6 0-2 Medium cavalry bow 9 Greek Archers Light infantry bow 4 2-8 Bowmen mediocre 10 Greek Crossbowmen & 4 Crossbowmen 8 Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons		12	0-2
Organ GunsLight artillery60-3Walls & Ditches10-8Fortifications10-8Fortified camp60-1Up to 1522TurcopolesLight cavalry bow60-2Medium cavalry bow90-2Greek ArchersLight infantry bow42-8Light infantry bow42-8Bowmen mediocre100-2Greek Crossbowmen & Mercenaries130-2Light infantry crossbow41-2Crossbowmen130-2Medium swordsmen 2HW120-2Bombards100-2Heavy artillery100-2From 1522100-2Mercenary Pikemen171-2Keil171-2Mercenary Arquebus100-2Light infantry arquebus elite52-3Arquebusier100-2Armed Maltese100-2Levy headstrong31-3Field Cannons1-3		15	
Light artillery 6 0-3 Walls & Ditches Fortifications 1 0-8 Fortified camp 6 0-1 Up to 1522 Turcopoles Light cavalry bow 6 0-2 Medium cavalry bow 9 Greek Archers Light infantry bow 4 2-8 Bowmen mediocre 10 Greek Crossbowmen & 4 Crossbowmen 13 Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 2-4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons			
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Turcopoles Light cavalry bow 6 0-2 Medium cavalry bow 9 Greek Archers Light infantry bow 4 2-8 Bowmen mediocre 10 Greek Crossbowmen & 4 1-2 Crossbowmen 13 Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 2-4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons			
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Greek Crossbowmen & Mercenaries Light infantry crossbow 4 1-2 Crossbowmen 13 Mercenaries Light infantry arquebus 4 2-4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons			
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Crossbowmen 13 Mercenaries Light infantry arquebus 4 2-4 Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons	Light infantry crossbow	4	1-2
Light infantry arquebus Medium swordsmen 2HW Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite Arquebusier Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons		13	
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Medium swordsmen 2HW 12 Bombards Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons	Light infantry arquebus	4	2-4
Heavy artillery 10 0-2 From 1522 Mercenary Pikemen Keil 17 1-2 Mercenary Arquebus Light infantry arquebus elite 5 2-3 Arquebusier 10 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons		12	
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Keil171-2Mercenary Arquebus1Light infantry arquebus elite52-3Arquebusier10Sailors100-2Medium swordsmen100-2Armed Maltese1-3Levy headstrong31-3Field Cannons	From 1522		
Mercenary Arquebus52-3Light infantry arquebus elite52-3Arquebusier100SailorsMedium swordsmen100-2Armed Maltese100Levy headstrong31-3Field Cannons1-3	Mercenary Pikemen		
Light infantry arquebus elite Arquebusier 5 2-3 Sailors Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons	Keil	17	1-2
Arquebusier10Sailors0-2Medium swordsmen100-2Armed Maltese0-2Levy headstrong31-3Field Cannons1-3	Mercenary Arquebus		
Arquebusier10Sailors0-2Medium swordsmen100-2Armed Maltese0-2Levy headstrong31-3Field Cannons1-3		5	2-3
Medium swordsmen 10 0-2 Armed Maltese Levy headstrong 3 1-3 Field Cannons		10	
Armed Maltese Levy headstrong 3 1-3 Field Cannons	Sailors		
Armed Maltese Levy headstrong 3 1-3 Field Cannons	Medium swordsmen	10	0-2
Field Cannons	Armed Maltese		
Field Cannons	Levy headstrong	3	1-3
Medium artillery elite 12 0-3			
	Medium artillery elite	12	0-3

Notes:

 Neapolitan ally (List #1 Kingdom of Naples) from 1522, max 4 mounted.

58. Barbary States

1494 – 1700 Plain, Mountain, Desert Command +4

Command +4		
Troop Type	Pts	Units
Sipahis*		
Medium cavalry impact	8	2-12
Heavy cavalry impact	10	
Tribal Riders		
Light cavalry impact	6	0-20
Tribal Warriors*		
Medium swordsmen		
headstrong	10	6-10
Bowmen (before 1570)	13	0-6
Janissaries		
Medium swordsmen		
arquebus elite	15	0-2
Crossbowmen		
Light infantry crossbow	4	0-4
Light infantry arquebus elite	5	
Bombards		
Heavy artillery	10	0-1
Morocco Option From 1570		
Mounted Arquebus		
Light cavalry carbine	6	0-3
Arquebusiers		
Arquebusier	10	2-4
Libyan option		
Bedouins		
Medium camel bow		
mediocre	8	0-2
Medium camel mediocre	6	0-4
Add headstrong	+0	
Algerian Option before 1553		
Christian Renegades		
Arquebusier	10	0-3
Crossbowmen	13	
Tunisian Option		
Mamluk Guards*		
Heavy cavalry impact elite	12	0-1
Janissaries (From 1574)		
Medium swordsmen		
arquebus elite	15	0-2
-	•	

The Age of Enlightenment



Title: Siege of Rheinberg by the French, 6 June 1672

Artist: Lambert de Hondt (II) painted between 1672 and 1679

Source: https://commons.wikimedia.org/wiki/File:Siege_of_Rheinberg_by_French_forces_in_1672_
Het_beleg_van_Rijnberg_door_de_Fransen, 6_juni_1672_(Lambert_de_Hondt_II).jpg

59. Later Louis XIV

1661 - 1698

Plain, Forest, Mountain

Command +4

Troop Trops	Pts	Units
Troop Type	1 15	Offits
Kings Guard Cavalry*		
Medium cavalry pistol elite	10	0-2
Guard Infantry		
Pike & Shot musket impact		
elite	21	0-3
Line Infantry		
Pike & Shot musket impact	18	2-7
Artillery		
Light artillery	6	1-2
Medium artillery	10	1-2
Heavy artillery	10	
	10	
Before 1670	1	
Line Cavalry*		
Medium cavalry shock		
headstrong elite	11	2-6
Heavy cavalry shock		
headstrong elite	13	
Downgrade to ordinary		
(max 2)	-2	
Dragoons		
Dragoon musket	6	0-1
Militia	0	0-1
171777777		
Pike & Shot musket	10	0.4
mediocre	13	0-4
From 1670	ı	
Replace Line Cavalry*		
Medium cavalry shock elite		
Downgrade to ordinary	11	All
(max 2)	-2	
Replace Guard Infantry		
Later Pike & Shot musket		
impact elite	23	all
Replace Line Infantry		V.11
Later Pike & Shot musket		
	20	all
impact	20	all
Dragoons		
Dragoon musket	6	0-3
From 1671		
Fusiliers du Roi		
Bayonet	17	0-1
From 1692		
Hussars		
Light cavalry carbine	6	0-1
Carabineers		
Medium cavalry carbine	9	0-1
		0-1
Heavy cavalry carbine	11	

Notes:

 British allies (List #63 Restoration British) from 1672 – 1674.

60. Holy Roman Empire

1661-1700

Plain, Forest, Mountain

Command +5

Strategist: Raimundo Montecuccoli 1661-1675

After the Thirty Years' War, the Habsburgs' attention turned eastwards, in the face of the Turkish threat and the Hungarian rebellion. A first Turkish invasion was stopped at St Gotthard (a village, not the pass) in 1664 by Montecuccoli, assisted by French contingents. A new and final invasion was narrowly stopped in 1683 at Kahlenberg before Vienna by the combined army of John Sobiesky, King of Poland. Prince Eugene won the victory at Zenta in 1697 during the Holy League War.

The cavalry returned to offensive tactics

The cavalry returned to offensive tactics			
Troop Type	Pts	Units	
Imperial Cuirassiers			
Heavy cavalry pistol	10	2-6	
Heavy cavalry carbine	11		
Croats (all identical)			
Light cavalry carbine	6		
Light cavalry impact	6	1-4	
Upgrade to elite	+1		
Polish Horse			
Light cavalry carbine	6	0-4	
Dragons			
Dragoon musket	6	1-3	
Upgrade to elite	+1		
Imperial Infantry			
Pike & Shot musket	16	4-7	
Upgrade to elite (max 2)	+3		
Hungarian and Slavic Haiduks			
(all identical)			
Medium swordsmen 2HW	15		
musket		0-2	
Medium swordsmen impact	15		
musket			
3 pdr gun			
Regimental artillery	4	0-1	
Grenz			
Light infantry musket elite	5	0-3	
Garrison Infantry			
Pike & Shot musket			
mediocre	13	0-2	
Field fortifications			
Fortifications	1	0-6	
Field & Siege Cannons			
Light artillery	6	0-2	
Medium artillery elite	12	1-3	
Heavy artillery	10	0-1	
Only From 1664			
Peasantry			
		ı	

Levy	3	0-2
From 1675		
Replace Imperial Infantry		
Later Pike & Shot	18	all
Upgrade to elite (max 2)	+3	
Before 1688		
Hungarian Hussars		
Light cavalry bow	6	0-4
Heavy cavalry impact	10	0-1
From 1683, Bavarian, Saxon or	Branc	denburg
ally		
German Infantry		
Later Pike & Shot	18	0-4
Downgrade to mediocre	-3	
German Infantry From 1691		
Bayonet	17	0-2
German Mounted		
Medium cavalry pistol	8	
Medium cavalry carbine	9	0-4
Downgrade to mediocre	-2	
From 1691		
Imperial Musketeers		
Musketeer	11	0-2
Downgrade to mediocre	-3	

- 0-1 Regimental artillery per nonmediocre infantry Imperial Infantry.
- Polish allies (List #42 Later Polish & Lithuanian) in 1683.

61. Duchy of Savoy

1649 - 1698

Plain, Forest, Mountain

Command +2

Troop Type	Pts	Units
Savoyard Horse*		
Medium cavalry pistol	8	2-5
Downgrade to mediocre	-2	
Savoy Guard*		
Pike & Shot musket elite	19	0-1
Savoy, Mercenary or Militia		
Infantry		
Pike & Shot musket	16	3-7
Downgrade to mediocre	- 3	
Dragoons		
Dragoon musket	6	0-2
Artillery		
Light artillery	6	1-2
Medium artillery	10	
From 1685		
Replace all Savoy Guard*		
Later Pike & Shot elite	21	all
Replace all Savoy, Mercenary		
or Militia Infantry		
Later Pike & Shot	18	all

Downgrade to mediocre	-3	
From 1689		
Spanish Infantry		
Pike & Shot musket	16	0-2
From 1691		
Huguenot Refugees		
Later Pike & Shot impact	20	0-3
From 1693		
Bavarian Guard		
Bayonet	17	0-3
Upgrade to elite (max 1)	+3	

Note

- Spanish allies (List #64 Later Spanish).
- Hapsburg allies (List 60 Holy Roman Empire) from 1689.
- German allies (List #70 German States) only in 1694.

62. League of Anglo-Dutch

1689 to 1697

Plain, Forest

Command +3

Command +3		
Troop Type	Pts	Units
British and Dutch Cavalry*		
Medium cavalry pistol	8	1-4
Heavy cavalry pistol	10	
Poor Quality British and		
Dutch Cavalry		
Medium cavalry pistol		
mediocre	6	0-2
British and Dutch Guard		
Later Pike & Shot elite	21	0-2
British and Dutch Infantry		
Later Pike & Shot	18	2-6
Garrison Infantry		
Later Pike & Shot mediocre	15	0-2
Danish Infantry		
Bayonet	17	0-2
Upgrade to elite (max 1)	+3	
3 pdr battalion guns for British		
or Danish Infantry		
Regimental artillery	4	0-1
Dragoons		
Dragoon musket	6	1-2
Artillery		
Light artillery	6	1-2
Medium artillery	10	
Danish, German or Spanish		
Cavalry		
Medium cavalry pistol	8	0-1
Medium cavalry carbine	9	
German Infantry		
Bayonet	17	0-4
Swedish Infantry		
Pike & Shot salvo	19	0-1

British Fusiliers		
Bayonet	17	0-1

- 0-1 Regimental artillery per non-mediocre infantry.
- Spanish allies (List #64 Later Spanish).

63. Restoration British

1660 - 1688 Plain, Forests Command +3

Тгоор Туре	Pts	Units
Guard and Other Horse		
Regiments*		
Heavy cavalry pistol	10	2-6
Foot Guard		
Pike & Shot musket elite	19	0-3
Infantry Regiments		
Pike & Shot musket	16	2-7
Artillery		
Light artillery	6	0-1
Medium artillery	10	0-2
Dragoons		
Dragoon musket	6	0-2
Newly Recruited or Militia		
Horse		
Medium cavalry pistol	8	0-2
Downgrade to mediocre	-2	
Newly Recruited or Militia		
Foot		
Pike & Shot musket		
mediocre	13	0-4
From 1686		
3 pdr battalion guns		
Regimental artillery	4	0-1
Fusiliers		
Bayonet	17	0-1

Notes:

• 0-1 Regimental artillery per nonmediocre infantry.

64. Later Spanish

1659 to 1698

Plain

Command +3

Тгоор Туре	Pts	Units
Caballos Corazas*		
Heavy cavalry pistol	10	1-4
Upgrade to elite (max 1)	+2	
Tercios		
Pike & Shot musket	16	1-7
Provincial or Auxiliary		
Infantry		
Pike & Shot mediocre	13	2-4

Tercio Viejos		
Pike & Shot musket elite	19	0-2
Artillery		
Medium artillery	10	0-3
Heavy artillery	10	
Dragoons		
Dragoon musket	6	0-2
Miquelets		
Light infantry musket	4	0-2
From 1689		
German Infantry		
Bayonet	17	0-2

Notes:

- Dutch allies (List #66 Later Dutch) from 1683.
- Anglo Dutch allies (List #62 League of Anglo Dutch) from 1689.

65. Colonial Portuguese

1494 - 1660

Plain, Forest

Command +3

Command +3		
Troop Type	Pts	Units
Portuguese Infantry		
Medium swordsmen	10	4-10
Portuguese Crossbowmen		
Crossbowmen	13	0-6
African and Arab Slaves		
Medium swordsmen		
mediocre	7	2-6
Scouts		
Light infantry arquebus	4	0-2
Artillery		
Light artillery	6	0-2
Medium artillery	10	
From 1520		
Replace Portuguese		
Crossbowmen		
Arquebusier	10	All
From 1620		
Portuguese Infantry		
Medium swordsmen impact		
musket	15	4-8
Indian or Ceylon option From	1510	
Indian Lascars		
Light infantry arquebus	4	0-4
Arquebusier mediocre	7	
Indonesian or Macao option Fi	rom 15	520
Chinese infantry		
Medium swordsmen		
mediocre	7	0-4
Skirmishers		
Light infantry arquebus	4	0-2
Option Morocco till 1660		
Jinetes of Tangier		

Light cavalry javelin	6	0-2
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- Only one option can be chosen.
- Indonesian allies (List #87 Indonesians and Malay) 1520 - 1605.

66. Later Dutch

1648 - 1688

Plain

Command +3

Тгоор Туре	Pts	Units
Dutch Cavalry*		
Medium cavalry pistol	8	1-6
Downgrade to mediocre	-2	
Dutch Guard		
Pike & Shot musket elite	19	0-2
Dutch or other line Infantry		
Pike & Shot musket	16	2-7
Dutch Garrison Infantry		
Pike & Shot musket		
mediocre	13	0-4
3 pdr battalion guns		
Regimental artillery	4	0-1
Dragoons		
Dragoon musket	6	1-2
Artillery		
Medium artillery	10	1-2
Heavy artillery	10	

Notes:

- At least half of the Dutch Cavalry must be mediocre.
- 0-1 Regimental artillery per nonmediocre infantry.

67. Scottish Covenanting Rebels

1670 - 1689

Plain, Forest, Mountain

Command +2

Communa 12		
Troop Type	Pts	Units
Devoted Worshippers		
Medium swordsmen		
headstrong	10	6-14
Worshippers		
Light infantry musket	4	0-2
Musketeer	11	1-2
Fanatical Followers		
Medium swordsmen		
headstrong elite	13	0-2
Rabble Followers		
Levy mediocre	2	4-8
Cavalry		
Medium cavalry pistol		
mediocre	6	0-4
Upgrade to ordinary (max 2)	+2	

68. Jacobite Irish

1689 - 1691

Plain, Forest, Mountain

Command +2

Command +2		
Troop Type	Pts	Units
Horse Guard*		
Heavy cavalry pistol	10	1-3
Heavy cavalry shock elite	13	0-1
Other Cavalry		
Medium cavalry pistol	8	1-3
Foot Guard		
Later Pike & Shot elite	21	0-1
Veteran Infantry		
Later Pike & Shot	18	0-2
Less Well-Equipped Foot		
Pike & Shot ½ musket	15	3-7
Downgrade to Pike & shot		
musket mediocre	-3	
Dragoons		
Dragoon musket	6	0-1
Artillery		
Medium artillery	10	0-1
Raparees		
Light infantry musket	4	0-2
Militia		
Medium swordsmen	10	0-4
Only in 1690		
French Infantry		
Later Pike & Shot impact	20	0-4
Downgrade to mediocre	-3	

69. Scots Jacobite Rebellion

1689 - 1690

Plain, Forest, Mountain

Troop Type	Pts	Units
Dundee's Dragoon Remnants		
Heavy cavalry pistol	10	0-2
Volunteer Horse		
Medium cavalry pistol	8	0-2
Highlanders		
Medium swordsmen impact		
headstrong ½ musket	14	3-11
Motivated Highlanders		
Medium swordsmen impact		
headstrong ½ musket elite	17	0-2
Dispirited Highlanders		
Medium swordsmen		
headstrong musket		
mediocre	12	0-4
Irish Foot		
Pike & Shot musket	16	0-1
Lochiel's skirmishers		
Light infantry musket	4	0-1

• Motivated and Dispirited Highlanders cannot be used in the same army.

70. German States

1648 - 1698

Plain, Forest, Mountain

Command +3

Command 13	D:	TT 1.
Troop Type	Pts	Units
German Horse*		
Heavy cavalry pistol	10	1-5
Heavy cavalry carbine	11	
Downgrade to mediocre	-2	
Guard Regiment		
Pike & Shot musket elite	19	0-1
German Infantry		
Pike & Shot musket	16	3-7
Downgrade to mediocre	- 3	
3 pdr battalion guns		
Regimental artillery	4	0-1
Dragoons		
Dragoon musket	6	0-2
Artillery		
Light artillery	6	1-2
Medium artillery	10	
Fortifications		
Fortifications	1	0-6
From 1675		
Jaegers		
Light infantry musket	4	0-1
From 1688		
Bavarian Hussars		
Light cavalry carbine	6	0-1
Replace Guard Regiment		
Bayonet elite	20	all
Replace German Infantry		
Bayonet	17	all

Notes:

- 0-1 Regimental artillery per nonmediocre infantry
- Hapsburg allies (List 60 Holy Roman Empire).
- German allies (List #70 German States).
- Polish allies (List #42 Later Polish & Lithuanian) in 1657-1658 or 1687-1689.

71. Later Danish

1649 - 1698

Plain

Command +3

Troop Type	Pts	Units
Danish Horse*		
Medium cavalry pistol	8	1-6
Danish Guard		

Pike & Shot elite	19	0-2
Danish, German or Norwegian		
Infantry		
Pike & Shot	16	2-7
Garrison Infantry		
Pike & Shot mediocre	13	0-4
3 pdr battalion guns		
Regimental artillery	4	0-1
Dragoons		
Dragoon musket	6	0-2
Field Artillery		
Medium artillery	10	0-2
Heavy artillery	10	0-1
Fortifications		
Fortifications	1	0-6
Only From 1677 to 1678		
Austrian Kurassiers		
Heavy cavalry carbine	11	0-1
Heavy cavalry pistol	10	
From 1678		
Replace Danish Guard		
Bayonet elite	20	all
Replace Danish, German or		
Norwegian infantry		
Bayonet	17	all

Notes:

- 0-1 Regimental artillery per nonmediocre infantry
- German allies (List #70 German States) from 1675 1678.
- Dutch allies (List #66 Later Dutch) from 1658-1659.

72. Later Portuguese

1660 - 1698

Plain, Forest, Mountain

Command +2

Troop Type	Pts	Units
Cavalos*		
Heavy cavalry pistol	10	1-3
Arcabuzeiors a cavalo		
Medium cavalry carbine	9	0-2
"Tercios"		
Pike & Shot musket	16	3-7
Downgrade to mediocre	- 3	
Regimented Foot		
Pike & Shot musket elite	19	0-1
Fuzileiros		
Bayonet	17	0-1
Fortifications		
Fortifications	1	0-6
Artillery		
Light artillery	6	0-2
Medium artillery	10	
British Horse		

Heavy cavalry pistol	10	0-1
Before 1678		
British Foot		
Pike & Shot musket		
mediocre	13	0-3
between 1678 - 1688		
British Foot		
Pike & Shot	16	0-3
From 1689		
British Foot		
Later Pike & Shot	18	0-3

73. Monmouth Rebels

1685

Plain, Forest

Command +2

Troop Type	Pts	Units
Cavalry		
Heavy cavalry pistol	10	1-3
Downgrade to mediocre	-2	
Trained Foot		
Pike & Shot ½ musket	15	2-7
Untrained Foot		
Medium swordsmen	10	2-8
Artillery		
Light artillery	6	0-2

• There must be as many Untrained as there are Trained Foot.

74. Hungarian Rebellion

1672 - 1685

Plain, Mountain, Steppes

Command +2

Тгоор Туре	Pts	Units
Armoured Hussars*		
Heavy cavalry impact elite	12	0-3
Hussars		
Light cavalry carbine	6	3-9
Medium cavalry carbine	9	
Veteran Hussars		
Light cavalry carbine elite	7	0-3
Medium cavalry carbine		
elite	11	
Dragoons		
Dragoon musket	6	0-3
Haiduks		
Medium swordsmen musket	13	0-6
Light infantry		
Light infantry musket	4	0-3
Peasants		
Levy mediocre	2	0-3
Artillery		
Light artillery	6	0-1

Medium artillery	10	
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Notes:

- Polish allies (List #42 Later Polish & Lithuanian) in 1677.
- Turkish allies (List #48 Ottoman Turks) from 1682.

75. Romanov Russians

1648 - 1698 Plain, Forest, Steppes Command +3

Despite internal revolts and wars against Poland, Sweden and the Tartars, Russia's power grew during the long reign of Alexis I "the Peaceful" from 1645 to 1676. Russian influence extended to the Ukraine and Siberia. Conscription was introduced, but only for the duration of campaigns, to the detriment of the quality of the troops. The streltsy are the permanent core of the army, but they behave like praetorians and want to play a political role.

Тгоор Туре	Pts	Units
Boyars*		
Medium cavalry bow	9	2-6
Downgrade to mediocre	-2	
Replace all Reitary		
Medium cavalry pistol	8	1-4
Heavy cavalry pistol	10	
Downgrade to mediocre	-2	
Dragoons		
Dragoon musket	6	0-3
Streltsy		
Medium swordsmen 2HW		
musket	15	1-6
Downgrade to mediocre	-3	
Soldaty		
Pike & Shot musket	16	1-7
Downgrade to mediocre	-3	
Tatar or Kalmyk Cavalry		
Light cavalry bow	6	1-2
Medium cavalry bow	9	
Cossack Infantry		
Arquebusier	10	0-3
Cossack Cavalry		
Medium cavalry carbine	9	0-3
Medium cavalry impact	8	
Provincial Musketeers		
Musketeer mediocre	8	0-2
Artillery		
Light artillery	6	0-1
Medium artillery	10	1-2
Heavy artillery	10	

Gulay Gorod		
Fortifications	1	0-6
Fortified camp	6	0-1
From 1651		
Replace all Cossack infantry		
Musketeer	11	0-3
From 1662		
Lancers		
Heavy cavalry shock	11	0-1
Heavy cavalry impact	10	
From 1695		
Guard Infantry		
Later Pike & Shot elite	21	0-1

76. Later Venetian Colonial

1645 - 1698 Plain, Mountain Command +4

Venice's power was based too much on its trade with the East for it to be inclined to seek trouble from the Turks. However, the rise of Ottoman imperialism, which threatened its possessions in the Balkans and then Italy itself, led the Serenissima to take up arms. The armies of the Venetian "Outremer" relied more than those of the "Terre ferme" on the Stradiots, whose speciality was harassment and raids in border areas.

Тгоор Туре	Pts	Units
Stradiots		
Light cavalry carbine	6	1-3
Medium cavalry carbine	9	
Venetian, Italian & Croatian		
infantry		
Pike & Shot musket	16	4-7
Downgrade to mediocre	- 3	
Schiavoni infantry		
Medium swordsmen musket	13	0-3
Bandits		
Musketeer mediocre	8	0-3
Maltese Marines		
Medium swordsmen musket	13	0-2
Dragoons		
Dragoon musket	6	0-3
Artillery		
Medium artillery	10	0-1
Heavy artillery	10	0-2
Palisade & Fortifications		
Fortifications	1	0-6
Fortified camp	6	0-1
Before 1650		
Mercenary Horse		
	8	0-2

Medium cavalry pistol	9	
Medium cavalry carbine	-2	
Downgrade to mediocre		
From 1689		
Replace Venetian, Italian &		
Croatian infantry		
Later Pike & Shot	18	all
Downgrade to mediocre	-2	

Notes:

• French allies (List #60 Later Louis XIV) from 1660 – 1667.

India & Asia

77. Ming Chinese

1494 - 1683

Plain, Mountain, Desert

Command +4 or +2 after 1644

Strategist Qi Jiguang 1553 - 1583

Strategist Qi Jiguang 1553 - 1583		
Troop Type	Pts	Units
Regular Cavalry*		
Medium cavalry bow	9	0-6
Heavy cavalry bow	11	
Mercenary Cavalry		
Medium cavalry bow		
mediocre	7	3-6
Chinese Infantry		
Medium swordsmen		
mediocre	7	2-6
Add 2HW	+2	
Bowmen	13	2-6
Crossbowmen	13	2-6
Replace some infantrymen and	10	20
shooters with Medium		
swordsmen bowmen or		
crossbowmen		
Medium swordsmen bow or		
crossbow	15	0-6
Medium spearmen bow or	13	0-6
crossbow	17	
	17	
Infantry	10	0.2
Medium swordsmen impact	12	0-2
Chinese arquebusiers	_	0.6
Arquebusier mediocre	7	0-6
Upgrade to ordinary	+3	
Tribal Auxiliaries		
Light infantry bow	4	0-4
Light infantry javelin	4	
Medium swordsmen		
mediocre	7	
Chinese militia		
Levy	3	0-6
Flamethrower for Chinese		
shooter units		
Regimental artillery	4	0-1
Light Guns and Rockets		
Light artillery mediocre	4	0-4
Medium artillery mediocre	8	
Upgrade to ordinary (max 2)	+2	
Bombard		
Heavy artillery mediocre	8	0-2
Palisades		
Fortifications	1	0-12
Only Qi Jiguang From 1553 to		
Mandarin Duck units		
Medium swordsmen impact	12	0-4
integration of domest impact	14	0-1

Armed Carts		
War wagon light artillery	14	0-4
Only Shun and peasant rebellion	ons (1	628-
1647		
Revolting Peasants		
Levy headstrong	3	4-12
After 1644		
Portuguese Musketeers		
Medium swordsmen musket	13	0-2
Only Three Feudatiars after 1644		
Elephants		
Elephant	13	0-2

Notes:

- 0-1 Regimental artillery per nonmediocre infantry
- Korean allies (List #81 Korean) from 1592-1616.
- Mongolian allies (List #82 Mongols) or Jurchen allies (List #83 Jurchens) before 1620.

78. Manchu Chinese

1635 - 1700

Plain, Mountain, Forest

Command +4

Strategist: Hong Taiji 1635-1643

Strategist: Hong Taiji 1635-1643		
Troop Type	Pts	Units
Manchurian Bannermen*		
Heavy cavalry bow elite	13	
Heavy cavalry elite	11	4-10
Light cavalry bow elite (max		
1/2)	7	
Mongolian Bannermen*		
Light cavalry bow (max ½)	6	2-8
Medium cavalry bow	9	
Heavy cavalry bow	11	
Chinese Green Standard		
Cavalry		
Medium cavalry bow		
mediocre	7	1-4
Chinese Green Standard		
Infantry		
Medium spearmen bow or	17	2-8
crossbow		
Medium spearmen arquebus	14	
Downgrade to mediocre	-3	
Gansidui		
Medium swordsmen impact	12	0-2
Upgrade to elite (max 1)	+3	
Skirmishers		
Light infantry bow	4	0-2
Light infantry arquebus	4	
Chinese Militia		
Levy	3	0-4
European-style artillery		

Medium artillery mediocre	8	1-2
Medium artillery	10	0-2
Heavy artillery	10	0-2
Fortified camp		
Fortified camp	6	0-1

- Mongolian allies (List #82 Mongols).
- Ming allies (List #77 Ming Chinese) before 1644.
- Korean allies (List #81 Korean) from 1650 -1658.

79. Sengoku Japanese

1494 - 1590

Plain, Mountain, Forest

Command +4

Oda Only

Strategists: Takeda Shingen 1542 - 1573, Uesugi Kenshin 1547 - 1578, Oda Nobunaga 1560 - 1582, Toyotumi Hideyoushi 1582 -1590, Tokugawa Ieyasu 1561 - 1590

Troop Type Pts Units Hatamoto* Heavy armoured cavalry 15 0-1 bow elite Yumi Mounted Samurai* Heavy cavalry bow elite 0-2 13 Yari Mounted Samurai* Heavy cavalry impact 12 1-4 Yari Foot Samurai Medium spearmen armour 2-8 15 Upgrade to elite +3 Add heavy armour +2 0-1/2Convert Yari Foot Samuari to Nage Yari Foot Samurai Heavy spearmen armour 16 0-1/2Upgrade to elite +3 Yari Ashigaru Medium Spearmen 12 2-10 Add armour +3 0-1/2Downgrade to mediocre -3 0-1/2Yumi Ashigaru Longbowmen 14 1-4 Add pavise +1 Downgrade to mediocre -3 Teppo Ashigaru Arquebusier mediocre 7 0-1 Naginata Ashigaru Medium swordsmen 2HW 12 0-2 Ronin Medium swordsmen elite 13 0-1 Babo – Saku Fortifications 1 0-4 Camp Fortified Camp 6 0-1

Upgrade Nage Yari Foot		
Heavy Armour	+2	0-1/2
Imagawa Only		
Yari Ashigaru		
Upgrade to Elite	+3	0-2
Oda, Toyotomi, Tokugawa Only		
Replace Teppo Ashigaru		
Arquebusier mediocre	7	
Upgrade to ordinary	+3	Any
Add pavise	+1	
Replace Babo – Saku		
Fortifications	1	0-8
Warrior Monk Allies, not Oda, T	oyoton	ıi,
Tokugawa		
Monks		
Medium swordsmen		
mediocre	7 +2	2-4
Add 2HW	+2	
Upgrade to ordinary (max		
1/2)	+3	
Ikko – Ikki allies Uesugi Only		
Ikko – Ikki		
Medium swordsmen 2HW	15	0-4
headstrong elite		
Woukou Allies Murakami only		
Medium swordsmen impact		
arquebus	14	0-4

Notes:

- They army must be a Takeda, Uesugi, Oda, Toyotomi or Tokugawa clan
- Troops without indication of nationality can serve in all clans.

80. Japanese Shogunate

1590 - 1614

Plain, Mountain, Forest

Command +4

Strategists: Toyotomi Hideyoshi 1582 - 1598,

Tokugawa Ieyasu 1561-1615

Tokugawa leyasu 1561-1615		
Тгоор Туре	Pts	Units
Hatamoto*		
Heavy armoured cavalry	15	0-1
bow elite		
Yari Mounted Samurai*		
Heavy cavalry bow	11	0-4
Upgrade to elite	+2	
Yari Foot Samurai		
Medium spearmen armour	16	2-4
Add heavy armour	+2	0-1/2
Upgrade to elite	+3	
Convert Yari Foot Samurai to		
Nagae Yari Foot Samurai		
Heavy spearmen armour	16	Any
Add heavy armour	+2	0-1/2
Upgrade to elite	+3	

Yari Ashigaru		
Medium spearmen armour	15	2-12
Yumi Ashigaru		
Longbowmen armour	17	0-2
Add pavise	+1	
Downgrade to mediocre	- 3	
Teppo Ashigaru		
Arquebusier armour	13	2-8
Add pavise	+1	
Ronin		
Medium swordsmen	10	0-2
Upgrade to elite	+3	
Teppo Samurai		
Dragoon arquebus elite	7	0-2
Artillery		
Light artillery	6	0-1

81. Korean

1494 - 1698

Plain, Mountain, Forest

Command +4

Troop Type	Pts	Units
Guard or Veteran Cavalry*		
Heavy cavalry impact	10	4-8
Upgrade to elite (max 2)	+2	
Horsemen with Bow		
Light cavalry bow	6	0-8
Medium cavalry bow	9	
Heavy cavalry bow (max 2)	11	
Archers		
Bowmen	13	2-6
Spearmen		
Medium spear mediocre	9	2-6
Upgrade to ordinary	+3	
Halberdiers		
Medium swordsmen 2HW	12	0-2
Skirmishers		
Light infantry crossbow	4	0-6
Light infantry arquebus	4	
Peasants		
Levy	3	0-6
Rockets & Light Guns		
Light artillery	6	1-4
Ditches and embankments		
Fortifications	1	0-8
Imjin War 1592-1598		
Warrior Monks		
Light infantry javelin	4	0-4
Medium spear mediocre	9	
Upgrade to ordinary	+3	
Levy	3	
From 1599		
Replace some Bowmen with		
Arquebusiers		
Arquebusier mediocre	7	2-4

Upgrade to ordinary	+3	
From 1629		
Cannons		
Medium artillery	10	0-2
Heavy artillery	10	

Notes:

Ming allies (List #77 Ming Chinese) from 1592 - 1620.

82. Mongols 1494 - 1698

Steppe, Mountain

Command +3

Strategist: Altan Khan 1529-1582

Troop Type	Pts	Units
1 11	1 13	Offits
Guard or Veteran Cavalry*		
Heavy cavalry bow impact		
elite	14	0-6
Horsemen		
Light cavalry bow	6	12-30
Upgrade to elite (max ½)	+1	
Medium cavalry bow	9	
Upgrade to elite (max ½)	+2	
Riders with Firearms		
Light cavalry carbine	6	0-3
Serfs and Servants		
Levy	3	0-2
Fortified camp		
Fortified camp	6	0-1

Notes:

- Tibetan allies (List #84 Tibetan).
- Ming allies (List #77 Ming Chinese) from 1613-1617.

83. Jurchens

1494 - 1698

Plain, Forest

From 1545, Plain, Forest, Mountain, Tropical Command +3

Strategist: Nurhaci 1599-1626

Troop Type	Pts	Units
Guard or Veteran Cavalry*		
Heavy cavalry bow impact		
elite	14	0-6
Horsemen		
Light cavalry bow	6	
Upgrade to elite (max ½)	+1	4-16
Medium cavalry bow	9	
Upgrade to elite (max ½)	+2	
Fortified camp		
Fortified camp	6	0-1
1618-36		
Chinese Regular Infantry		

15	2-6
-3	
12	0-2
+3	
12	0-3
-3	
4	0-1
4	0-3
4	
6	0-2
10	
10	0-1
	-3 12 +3 12 -3 4 4 4 10

- 0-1 Regimental artillery per nonmediocre infantry
- Mongolian allies (List #82 Mongols).
- Ming allies (List #77 Ming Chinese) before 1618.
- Korean allies (List #81 Korean) from 1619-1626.

84. Tibetan

1494 - 1698

Plain, Mountain

Command +2

Тгоор Туре	Pts	Units
Tibetan Horsemen*		
Heavy cavalry ½ bow		
impact	11	4-8
Upgrade to elite (max 2)	+2	
Tibetan Retainers		
Heavy cavalry ½ bow		
impact	11	4-9
Heavy cavalry bow	11	
Nomad Horsemen		
Light cavalry bow	6	0-4
Medium cavalry bow	9	
Archers		
Bowmen	13	0-6
Spearmen		
Medium spearmen	12	0-4
Downgrade to mediocre	-3	
Serfs		
Levy	3	0-4
Skirmishers		
Light infantry bow	4	0-4

Fortified camp		
Fortified camp	6	0-1

Notes:

Mongolian allies (List #82 Mongols).

85. Muslim Indians

1494 - 1700

Plain, Mountain

Command +5

Strategist: Babur 1504-1530 & Akbar 1556-1605 (Mughals), Sher Shah Suri 1531-1545 (other sultanate)

sultanate)		
Troop Type	Pts	Units
Timurid Horsemen and Royal		
Mamluks (before 1556 if		
Mughals)*		
Heavy cavalry bow	11	4-12
Upgrade to elite (max ½)	+2	
Add impact	+1	0-4
Archers on Horseback		
Light cavalry bow	6	0-2
Upgrade to elite (before	+1	
1508)		
Elephants*		
Elephant	13	2-4
Upgrade to elite	+3	
Add Light artillery (From	+3	0-2
1556)		~ -
Hindu, Afghan and Baluch		
Archers		
Light infantry bow	4	0-6
Bowmen mediocre	10	
Upgrade to ordinary	+3	
Afghan and Hindu		
Infantrymen		
Medium swordsmen		
headstrong	10	0-2
Afghan and Hindu Skirmishers		
Light infantry javelin	4	0-2
Hindu Levy	_	
Levy	3	0-3
War Wagons	_	
War wagon arquebus	12	0-4
Bombards		
Heavy artillery	10	1-2
Palisades		
Fortifications	1	0-12
Chained Wagons		
Fortified camp	6	0-1
Before 1508		
Persian and Tajik Militia		
Bowmen mediocre	10	0-4
After 1526		
Jezails		
Light infantry musket elite	5	0-1
	J	V 1

Light camel carbine Medium camel carbine Light artillery Organ Guns and Rocket Launchers Medium artillery mediocre Medium artillery mediocre Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Medium swordsmen Light cavalry hand Hindu Infantry Medium swordsmen	Zamburaks and escorts (all the		
Medium camel carbine Light artillery Organ Guns and Rocket Launchers Medium artillery mediocre Medium artillery mediocre Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Medium swordsmen I o 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	. '		
Medium camel carbine Light artillery Organ Guns and Rocket Launchers Medium artillery mediocre Medium artillery mediocre Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Medium swordsmen I o 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	Light camel carbine	7	0-3
Organ Guns and Rocket Launchers Medium artillery mediocre 8 1-3 Only Mughals after 1526 Mansabdar Horsemen Heavy cavalry ½ bow impact 11 Heavy cavalry 9 4-8 Upgrade to elite (max ½) +2 Rajput Horsemen Heavy cavalry headstrong 9 0-4 Upgrade to elite (max ½) +2 Zamindar Horsemen Light cavalry javelin 6 0-6 Medium cavalry 9 Artillery of the Etrier Medium artillery 10 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen		10	
Launchers Medium artillery mediocre Medium artillery mediocre Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Light artillery	6	
Launchers Medium artillery mediocre Medium artillery mediocre Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Organ Guns and Rocket		
Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Heavy cavalry headstrong Upgrade to elite (max ½) Indicate the second			
Mansabdar Horsemen Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Medium artillery mediocre	8	1-3
Heavy cavalry ½ bow impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Only Mughals after 1526		
impact Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Mansabdar Horsemen		
Heavy cavalry Upgrade to elite (max ½) Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Heavy cavalry ½ bow		
Upgrade to elite (max ½) +2 Rajput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) +2 Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	impact	11	
Raiput Horsemen Heavy cavalry headstrong Upgrade to elite (max ½) Zamindar Horsemen Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Heavy cavalry	9	4-8
Heavy cavalry headstrong Upgrade to elite (max ½) +2 Zamindar Horsemen Light cavalry javelin 6 0-6 Medium cavalry 9 Artillery of the Etrier Medium artillery 10 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	Upgrade to elite (max ½)	+2	
Upgrade to elite (max ½) +2 Zamindar Horsemen Light cavalry javelin 6 0-6 Medium cavalry 9 Artillery of the Etrier Medium artillery 10 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	Rajput Horsemen		
Zamindar Horsemen Light cavalry javelin 6 0-6 Medium cavalry 9 Artillery of the Etrier Medium artillery 10 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	Heavy cavalry headstrong	9	0-4
Light cavalry javelin Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Upgrade to elite (max ½)	+2	
Medium cavalry Artillery of the Etrier Medium artillery Replace all Afghan and Hindu Infantry Medium swordsmen	Zamindar Horsemen		
Artillery of the Etrier Medium artillery 10 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	Light cavalry javelin	6	0-6
Medium artillery 10 0-1 Replace all Afghan and Hindu Infantry Medium swordsmen	Medium cavalry	9	
Replace all Afghan and Hindu Infantry Medium swordsmen	Artillery of the Etrier		
Infantry Medium swordsmen	Medium artillery	10	0-1
Infantry Medium swordsmen	Replace all Afghan and Hindu		
1 1.	Infantry		
headstrong	Medium swordsmen		
10 0-6	headstrong	10	0-6
Mughal Infantry before 1560	Mughal Infantry before 1560		
Arquebusiers 10 2-6		10	2-6
Mughal Infantry after 1560	Mughal Infantry after 1560		
Arquebusiers 10 2-8		10	2-8
Downgrade to mediocre -3	Downgrade to mediocre	-3	
Upgrade to elite (max 1) +3	Upgrade to elite (max 1)	+3	

- Artillery of the Etrier must be in the CnCs command.
- Mahratta allies (List #90 Mahratta) from 1646.

86. Hindu and Sinhala Indians

1494 – 1698 Plain, Mountain, Forest Command +3

Strategist: Krishnadevaraya 1509-1529

The army must be Rajput, Sinhalese or Other

Troop Type	Pts	Units
War Elephants* (Rapjut see		
note)		
Elephant	13	2-4
Upgrade to elite	+3	
Riders (except Rajput and		
Ceylon)		
Light cavalry javelin	6	3-9
Medium cavalry	7	
Heavy cavalry (max 3)	9	

Scouts (except Ceylon)		
Light cavalry bow	6	0-1
Mercenary Muslim Horsemen		
(except Ceylon)		
Heavy cavalry bow	11	0-2
Infantry		
Medium swordsmen		
headstrong	10	
Ceylon		4-12
Others		1-4
Archers		
Bowmen mediocre	10	2-6
Upgrade to ordinary (max 2)	+3	
Paiks (except Ceylon)		
Light infantry javelin	4	0-4
Levy		
Levy	3	1-4
Rocket Launchers (except		
Ceylon)		
Medium artillery mediocre	8	1-3
Bombards (except Ceylon)		
Heavy artillery	10	0-1
From 1510		
Arquebusiers		
Arquebusier	10	0-2
Only Ceylon From 1560		
Musketeers		
Musketeer mediocre	8	2-8
Upgrade to ordinary	+3	
Only Rajput (see Notes:)		
Rajput Horsemen *		
Heavy cavalry headstrong	9	8-16
Upgrade to elite	+2	

Notes:

- All Rajput sub generals are unreliable.
- Only Rajput can have Elephant Generals.

87. Indonesians and Malay

1494 – 1698 Mountain, Forest Command +3

This list covers the Javanese, Malay and Indonesian armies. The army must be from a nation: Java, Malay or Indonesia.

Troop Type	Pts	Units
Noble Riders (except Malay)*		
Medium cavalry	7	
Light cavalry javelin	6	0-4
Elephants (except Malay)*		
Elephant	13	0-3
Warriors (all identical)		
Medium swordsmen	10	3-10

Medium swordsmen		
headstrong	10	
Upgrade to elite	+3	
Archers and Arquebus		
Arquebus mediocre (max 2)	7	1-4
Bowmen mediocre	10	
"Riflemen"		
Light infantry bow	4	0-8
Light infantry arquebus	4	
Javelinmen		
Light infantry javelin	4	0-2
Cannons		
Medium artillery mediocre	8	0-2
Only Malay		
Cannons		
Heavy artillery	10	0-1
Only Javanese from 1678		
Musketeers		
Medium swordsmen musket	13	0-4

- Khmer ally if Vietnamese.
- Vietnamese ally if Khmer.
- Colonial Portuguese ally from 1515, except Vietnamese.

88. Indochinese

1494 - 1700

Plain, Mountain, Forest

Command +2, +3 if Burmese or Siamese Strategist: Anaukpeitlun 1608-1628(Burma)

This list covers the Thai, Khmer, Burmese, Siamese and Vietnamese armies. The army must be from a nation: Thai, Burmese, Siamese, Laotian, Malay, Khmer or Vietnamese.

Troop Type	Pts	Units
Horsemen		
Medium cavalry mediocre	5	0-3
Upgrade to ordinary	+2	
Elephants*		
Elephant	13	1-3
Upgrade to elite	+3	
Warriors (except Vietnamese)		
Medium swordsmen		
headstrong	10	0-4
Medium swordsmen	10	4-8
Archers (except Vietnamese)		
Bowmen	13	1-4
Crossbowmen	13	0-2
Levy, Porters and Peasant		
Militias		
Bowmen mediocre	10	
Medium swordsmen		
mediocre	7	

Vietnamese		4-12
Others		0-2
Arquebusiers		
Arquebusier mediocre	7	0-2
Upgrade to ordinary	+3	
Skirmishers		
Light infantry bow	4	0-8
Light infantry javelin	4	
Rocket Launchers & Bombards		
Medium artillery mediocre	8	1-2
Heavy artillery mediocre	8	0-1
Upgrade to ordinary	+2	
Palisades		
Fortified camp	6	0-1
Only Siamese From 1632		
Mughal Guards, Tartars &		
Rajputs	11	0-1
Heavy cavalry bow		

Notes:

- Khmer allies (List #88 Indonesian) if Vietnamese.
- Vietnamese allies (List #88 Indonesian)if Khmer.
- Portuguese allies (List #65 Colonial Portuguese) from 1515, except Vietnamese.

89. Colonial Dutch

1602 - 1700

Plain, Mountain, Forest

Command +3

Dutch expeditionary forces were small in size,

requiring a local ally.

requiring a local ally.		
Тгоор Туре	Pts	Units
Dutch Infantry		
Medium swordsmen impact		
arquebus	14	2-8
Disembarked Dutch Seamen		
Medium swordsmen impact	12	0-4
Field and Marine Guns		
Light artillery	6	
Medium artillery	10	0-2
Marine Guns		
Heavy artillery	10	0-2
Upgrade to elite	+2	
Only in Java and Sumatra		
Islamic Auxiliary		
Arquebusier	10	0-4
Only in Ceylon and Moluccas		
Head Hunters		
Light infantry javelin	4	0-2
From 1630		
Replace Dutch Infantry		

Medium swordsmen impact	15	2-8
musket		

- Malay allies (List #87 Indonesians and Malay) only if in Ceylon and Moluccas.
- Sinhala allies (List #85 Muslim Indians) in Ceylon from 1648.
- Javanese ally (List 87 Indonesians and Malay) in Java 1678 1681.

90. Mahratta

1646 – 1700 Plain, Mountain Command +4

Strategist: Shivaji Bhonsale 1645-1680

Troop Type	Pts	Units
Regular Riders*		
Medium cavalry impact	8	6-12
Upgrade to bow or carbine	+2	
Upgrade to elite	+2	
Light cavalry javelin (max	6	
1/2)		
Irregular Horsemen		
Light cavalry javelin	6	2-4
Infantry		
Medium swordsmen		
headstrong	10	2-6
Guards		
Medium swordsmen impact		
arquebus	14	0-2
Riflemen		
Light infantry bow	4	0-2
Light infantry musket elite	5	
Pathans (all identical)		
Medium swordsmen		
headstrong	10	0-2
Medium swordsmen	10	
Rocket Launcher		
Medium artillery mediocre	8	1-3
Bombards		
Heavy artillery	10	0-1
Zamburaks		
Medium camel carbine	10	1-2

Optional Lists

91. Buccaneer

1600-1700

Plain

Command +2

Troop Type	Pts	Units
Disciplined Buccaneers		
Medium swordsmen musket	13	3-6
Buccaneers		
Medium swordsmen		
headstrong ½ musket	12	0-7
Veteran buccaneers		
Medium swordsmen musket		
elite	16	0-2
Buccaneers on mules		
Dragoon musket	6	0-1
Cimaroons		
Light infantry bow	4	0-2
Light infantry musket		
Disembarked Ship guns		
Light artillery	6	0-1
Medium artillery	8	
Ships		
Pirate ships	10	0-2